

Multi-level Logic: Combinatorial Circuits

Becker/Molitor, Chapter 8.1

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Implementation of Boolean functions

Wanted:

- Cheaper representations that need not be based on Boolean polynomials
 - There are Boolean functions whose best representations via Boolean polynomials are very expensive...
- Practical implementation of these representations

Approach:

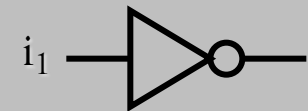
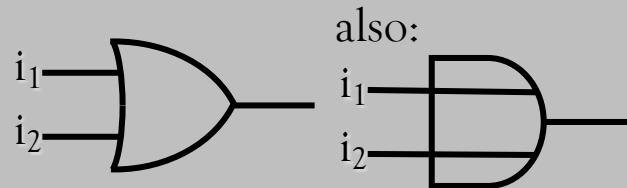
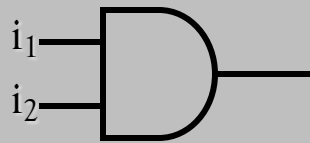
- Find implementations for **simple** Boolean functions
- Compose these to implement more complex functions
 - leads to **hierarchical models**

Examples of simple Boolean functions...

i_2	i_1	AND_2
0	0	0
0	1	0
1	0	0
1	1	1

i_2	i_1	OR_2
0	0	0
0	1	1
1	0	1
1	1	1

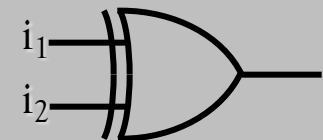
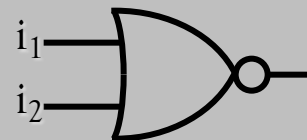
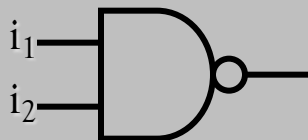
i	NOT
0	1
1	0



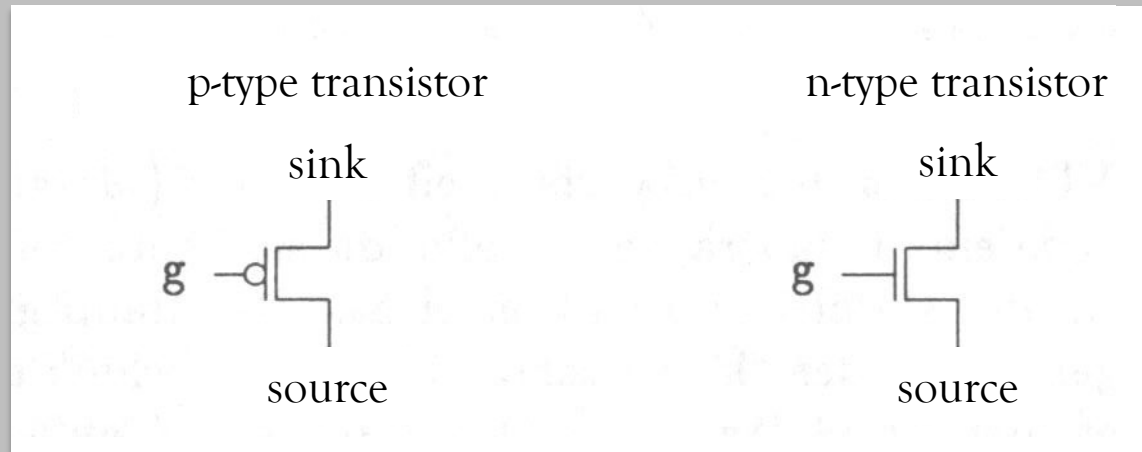
i_2	i_1	$NAND_2$
0	0	1
0	1	1
1	0	1
1	1	0

i_2	i_1	NOR_2
0	0	1
0	1	0
1	0	0
1	1	0

i_2	i_1	XOR_2
0	0	0
0	1	1
1	0	1
1	1	0



Short excursion: Transistors

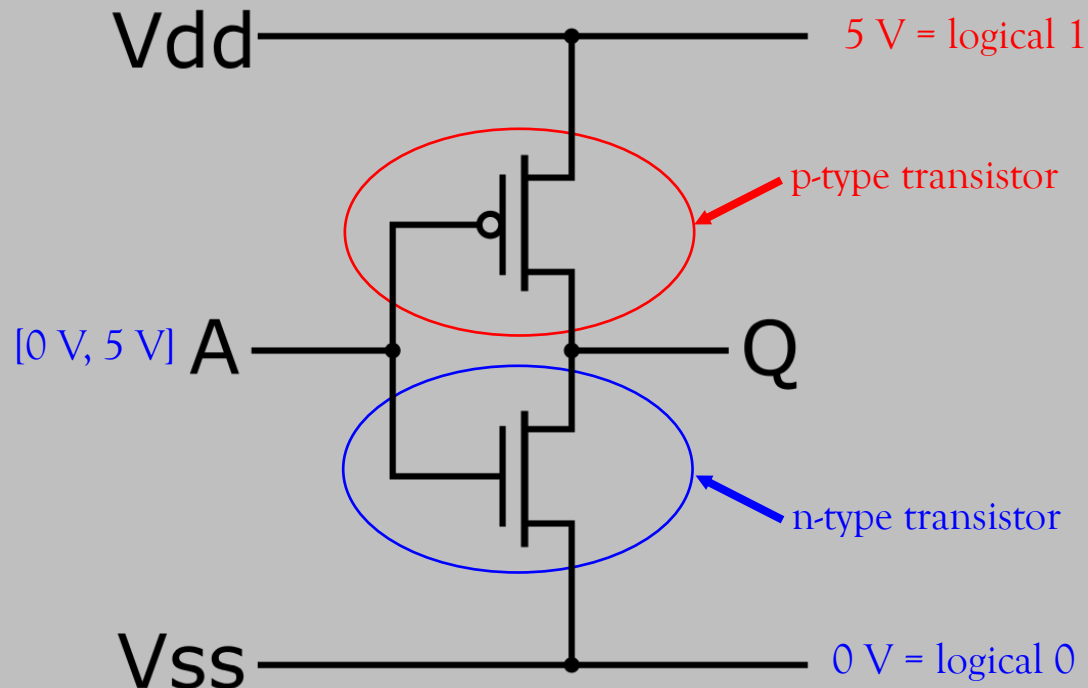


- A transistor can be seen as a voltage-controlled switch:
 - Gate g controls the conductivity between source and sink
- **n-type transistor:**
 - transmits, if gate is 1
 - disconnects, if gate is 0
- **p-type transistor:**
 - transmits, if gate is 0
 - disconnects, if gate is 1

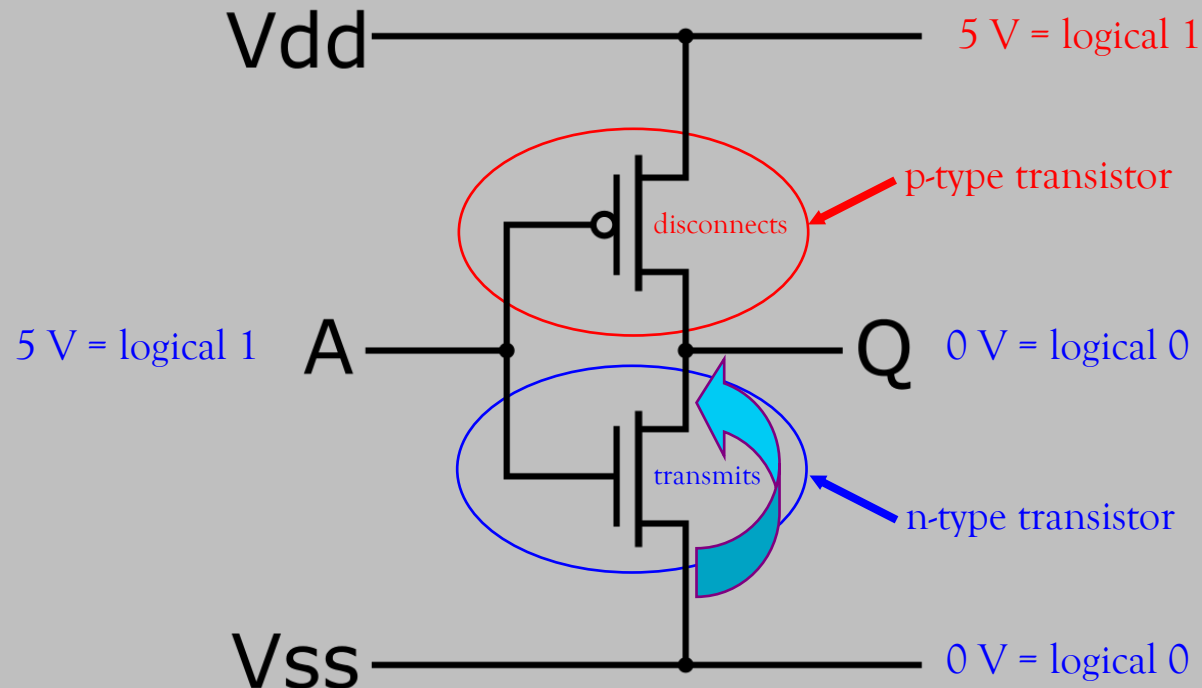
Short excursion: MOS transistors

- CMOS = Complementary Metal Oxide Semiconductor
- CMOS uses n-type as well as “complementary” p-type transistors

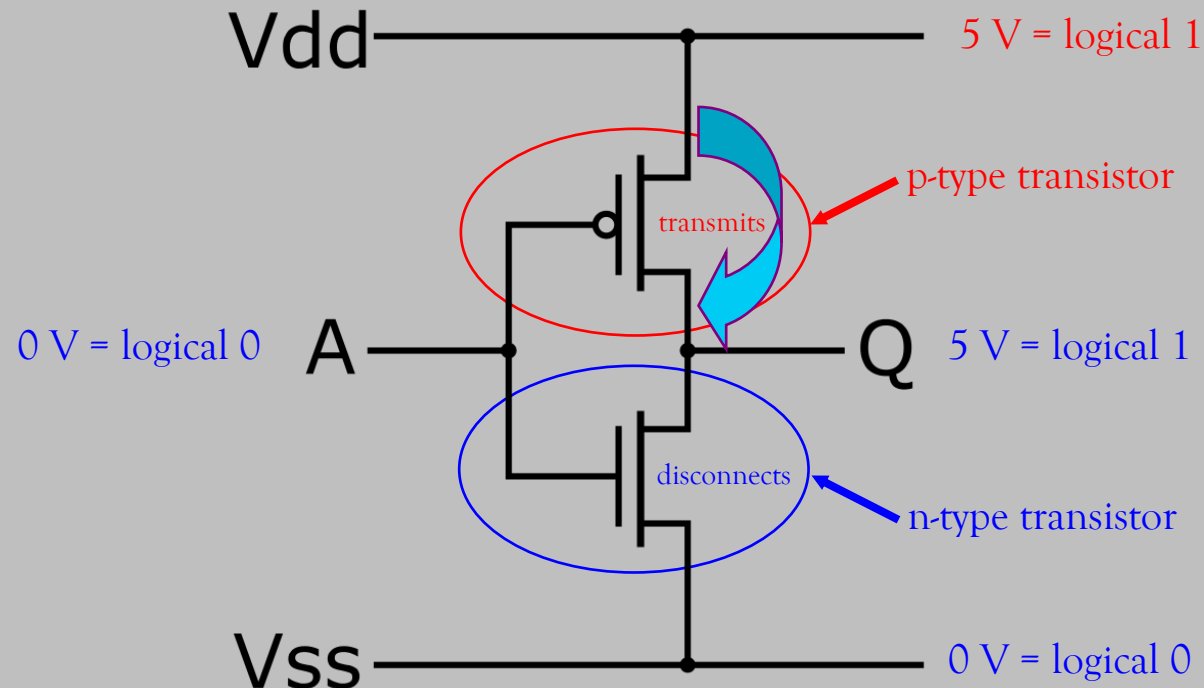
Short excursion: CMOS inverter (1/3)



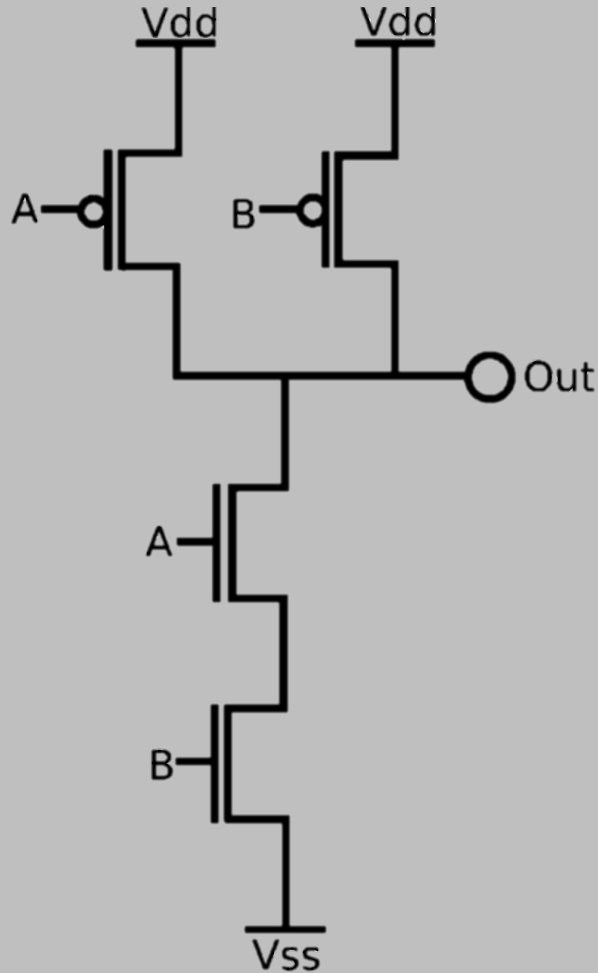
Short excursion: CMOS inverter (2/3)



Short excursion: CMOS inverter (3/3)



Short excursion: CMOS NAND



Output is 0 iff

there is a transmitting path from 0 to the output,
i.e., iff **both** n-type transistors transmit,

$a = b = 1$,

then $\text{NAND}(a, b) = 0$

Output is 1 iff

there is a transmitting path from 1 to the output,
i.e., iff **one** of the p-type transistors transmits,

$a = 0$ or $b = 0$,

then $\text{NAND}(a, b) = 1$

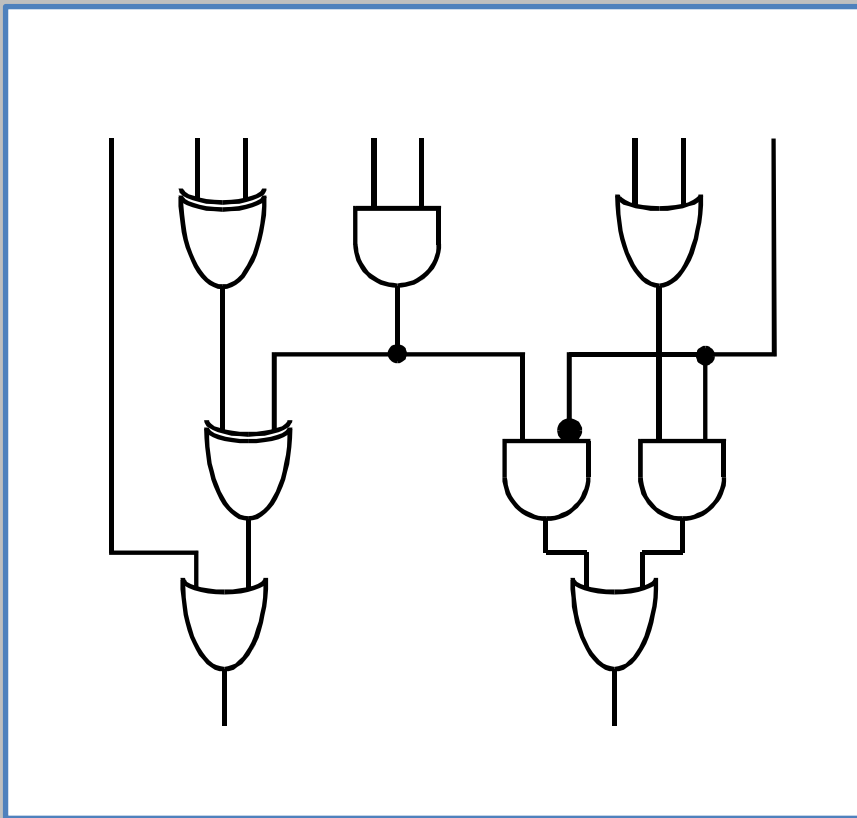
Implementation of Boolean functions

- In this way, implementations of all required **basic operations** are designed.

These comprise the cells of a **cell library**.

- More complex functions:
“Composition” of these basic operations

Implementation of Boolean functions: Example of a Boolean function $f \in \mathbf{B}_{8,2}$



Questions:

1. How to model circuits mathematically?
2. Which Boolean function is computed by a given circuit?
 - Concrete simulation
 - Symbolic simulation

Syntax

Semantics

Modeling circuits

Intuitively:

A **circuit** is a **directed graph** with some additional properties.

Modeling circuits (1/3)

- A **cell library** $BIB \subseteq \mathbf{B}_n$ contains basic operations corresponding to basic gates
- A 5-tuple $C = (\mathcal{X}_n, G, type, IN, Y_m)$ is called **circuit** with n inputs and m outputs (for library BIB) *iff*
 - $\mathcal{X}_n = (x_1, \dots, x_n)$ is a finite sequence of inputs.
 - $G = (V, E)$ is a directed acyclic graph (DAG) with
$$\{0, 1\} \cup \{x_1, \dots, x_n\} \subseteq V \text{ and } E \subseteq V \times V.$$
 - The set $I = V \setminus (\{0, 1\} \cup (x_1, \dots, x_n))$ is called the **set of gates**.

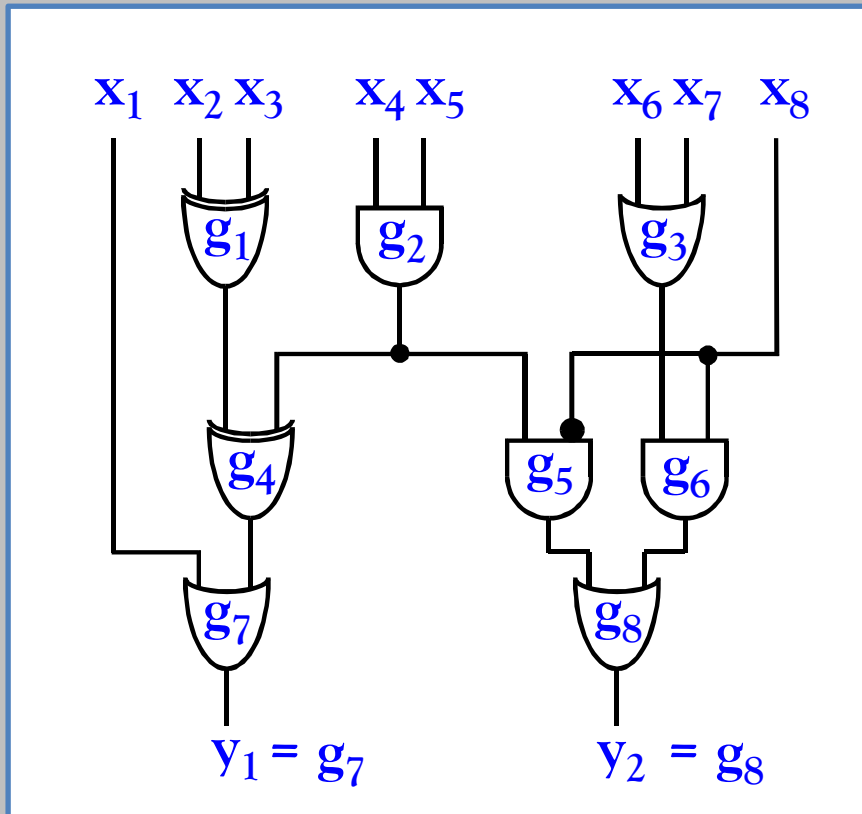
Modeling circuits (2/3)

- The mapping $type : I \rightarrow BIB$ assigns a cell type $type(v) \in BIB$ to each gate $v \in I$.
- For each gate $v \in I$ with $type(v) \in \mathbf{B}_k$ we have $indeg(v) = k$.
For $v \in V \setminus I = \{0, 1\} \cup \{x_1, \dots, x_n\}$ we have $indeg(v) = 0$.

Modeling circuits (3/3)

- The mapping $IN : I \rightarrow V^*$ determines the order of the incoming edges, i.e., if $indeg(v) = k$ then $IN(v) = (v_1, \dots, v_k)$ with $\forall 1 \leq i \leq k: (v_i, v) \in E$.
- The sequence $Y_n = (y_1, \dots, y_n)$ designates the nodes $y_i \in V$ as the circuit's outputs.

Example circuit



Types of gates:

$$\text{type}(g_1) = \text{type}(g_4) = \text{XOR}_2$$

$$\text{type}(g_2) = \text{type}(g_6) = \text{AND}_2 \dots$$

Inputs:

$$\mathcal{X} = (x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8)$$

Outputs:

$$Y = (g_7, g_8)$$

Gates:

$$I = \{g_1, g_2, g_3, g_4, g_5, g_6, g_7, g_8\}$$

Edges of the graph:

$$E = \{(x_1, g_7), (x_2, g_1), (x_3, g_1), (x_4, g_2), (x_5, g_2), (x_6, g_3), (x_7, g_3), (x_8, g_5), (x_8, g_6), (g_1, g_4), (g_2, g_4), \dots\}$$

Order of the incoming edges:

$$IN(g_1) = (x_2, x_3)$$

$$IN(g_4) = (g_1, g_2) \dots$$

Semantics of circuits (1/2)

- Let $C = (\mathcal{X}_n, G, \text{typ}, IN, Y_m)$ be a **circuit** for the cell library **BIB**.
- Let $\alpha = (\alpha_1, \dots, \alpha_n) \in \mathbf{B}^n$ be an **input valuation**.
- A valuation $\Phi_{C,\alpha} : V \rightarrow \{0, 1\}$ for all nodes $v \in V$ is given via the following definitions:
 - $\Phi_{C,\alpha}(x_i) = \alpha_i \quad \forall 1 \leq i \leq n$
 - $\Phi_{C,\alpha}(0) = 0, \Phi_{C,\alpha}(1) = 1$
 - If $v \in I$ with
 $\text{type}(v) = g \in \mathbf{B}_k$ and $IN(v) = (v_1, \dots, v_k)$,
then
 $\Phi_{C,\alpha}(v) := g(\Phi_{C,\alpha}(v_1), \dots, \Phi_{C,\alpha}(v_k))$.

Why is $\Phi_{C,\alpha}(v)$
well-defined?

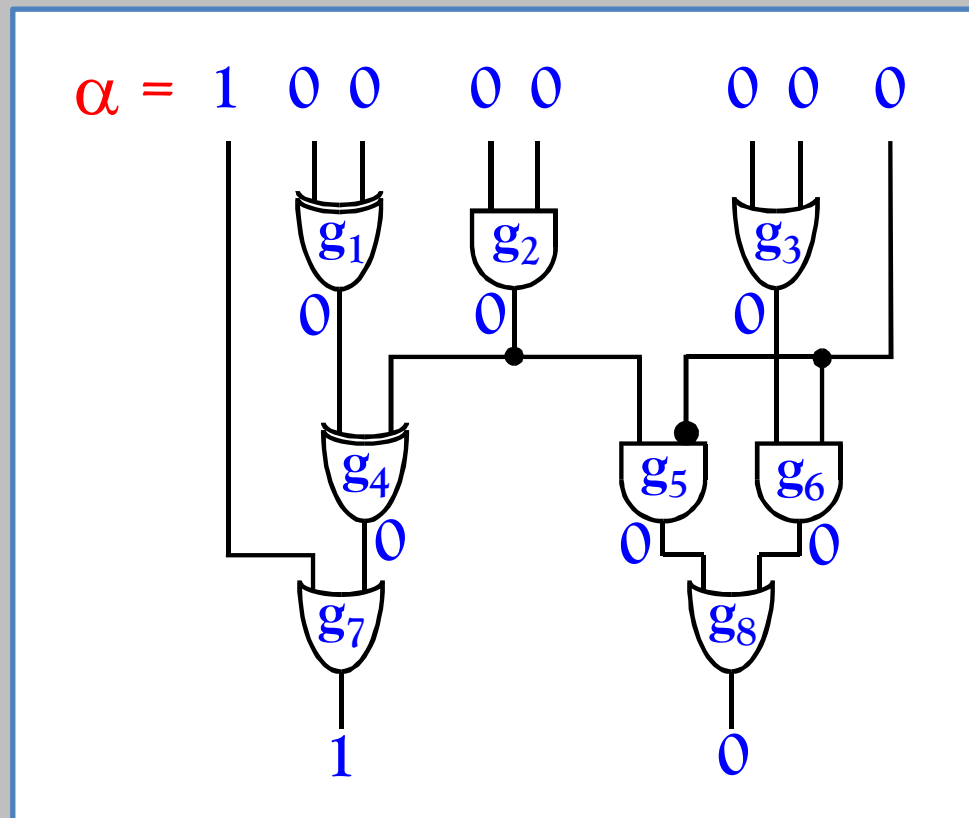


Because the underlying
graph G is **acyclic**!

Semantics of circuits (2/2)

- Then $(\Phi_{C,\alpha}(y_1), \dots, \Phi_{C,\alpha}(y_m))$ is the **output valuation** of the circuit under the **input valuation** $\alpha = (\alpha_1, \dots, \alpha_n)$.
- The computation of $\Phi_{C,\alpha}$ under the input valuation α is called **simulation** of C under valuation α .

Example: Simulation



Which Boolean function does a circuit compute?

Definition:

The function computed at a node v

$$\psi(v) : \mathbf{B}^n \rightarrow \mathbf{B}$$

is defined as

$$\psi(v)(\alpha) := \Phi_{C,\alpha}(v)$$

for an arbitrary $\alpha \in \mathbf{B}_n$.

Definition:

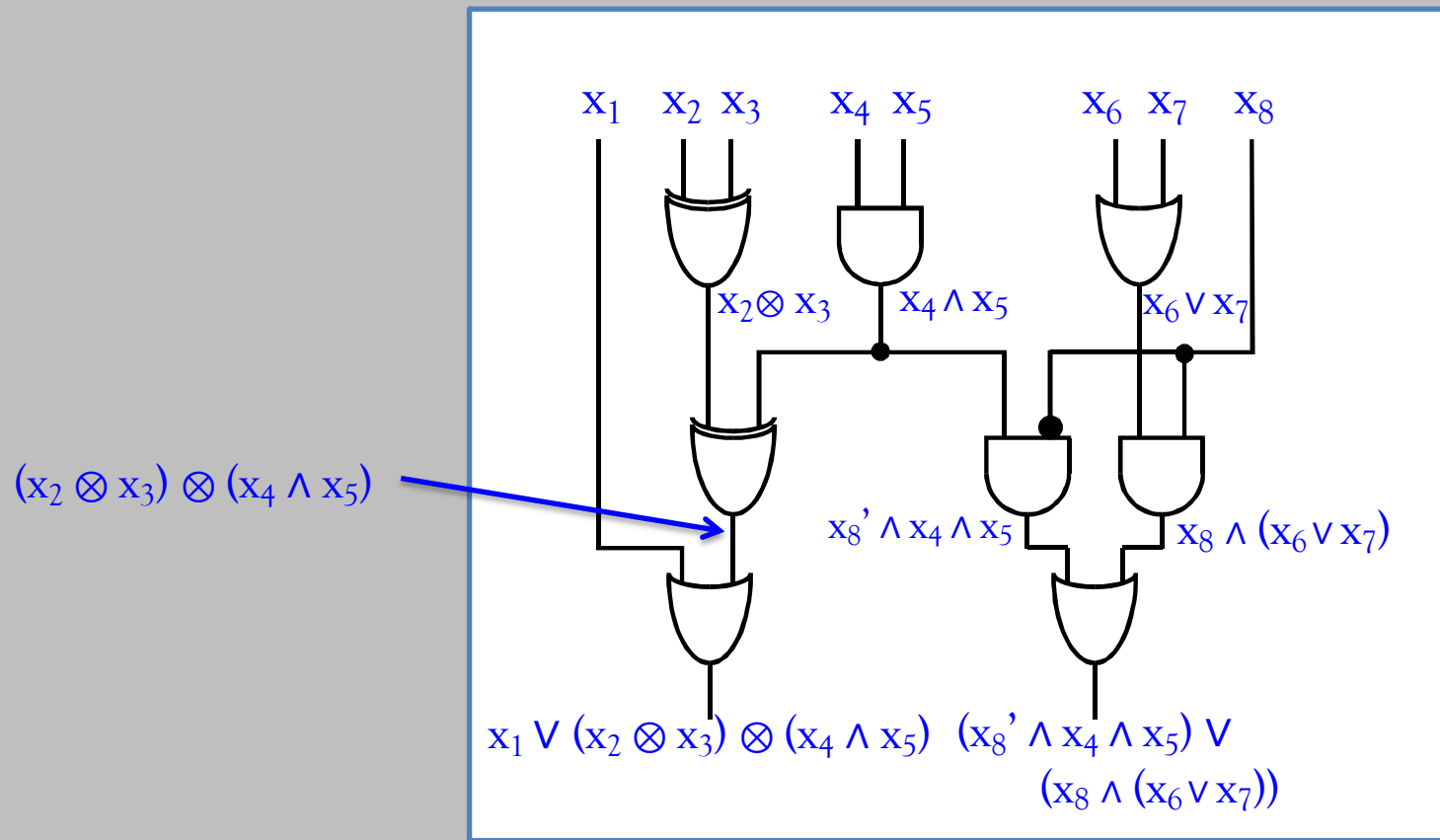
The function computed by circuit C is

$$f_C := (\psi(y_1), \dots, \psi(y_m))$$

Symbolic simulation

- **Symbolic simulation** does not simulate a circuit for fixed Boolean inputs. Rather it simulates the circuit on Boolean variables.
- In this way it determines the **Boolean expression** representing the **Boolean function** computed by a circuit

Example: Symbolic simulation



Cost of circuits

Definition (Cost):

The **hardware cost** $C(C)$ of a circuit C is its number of gates $|I| = |V \setminus (\{0, 1\} \cup (x_1, \dots, x_n))|$.

Remark:

- Circuits are defined based on a cell library BIB
→ Cost depends on the choice of the library.
- If not stated otherwise, in the following we will use the **standard library STD**:
 $STD := \{NOT, AND, OR, EXOR, NAND, NOR\}$

Speed of a circuit

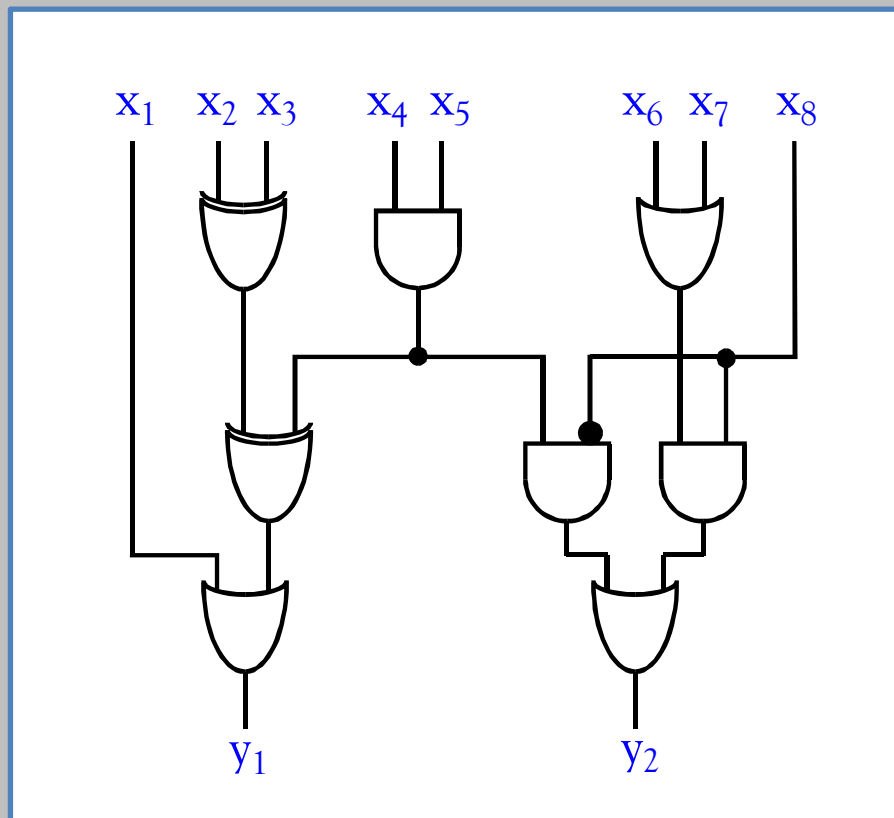
Definition (Depth):

The **depth** $\text{depth}(C)$ of a circuit C is the **maximal number of gates on a path** from an arbitrary input x_i to an arbitrary output y_j of C .

Remark:

- Depth is only a reasonable indicator of a circuit's speed if the switching speed of each gate in the library is approximately the same.

Example: Cost and depth of circuits



Cost: 8

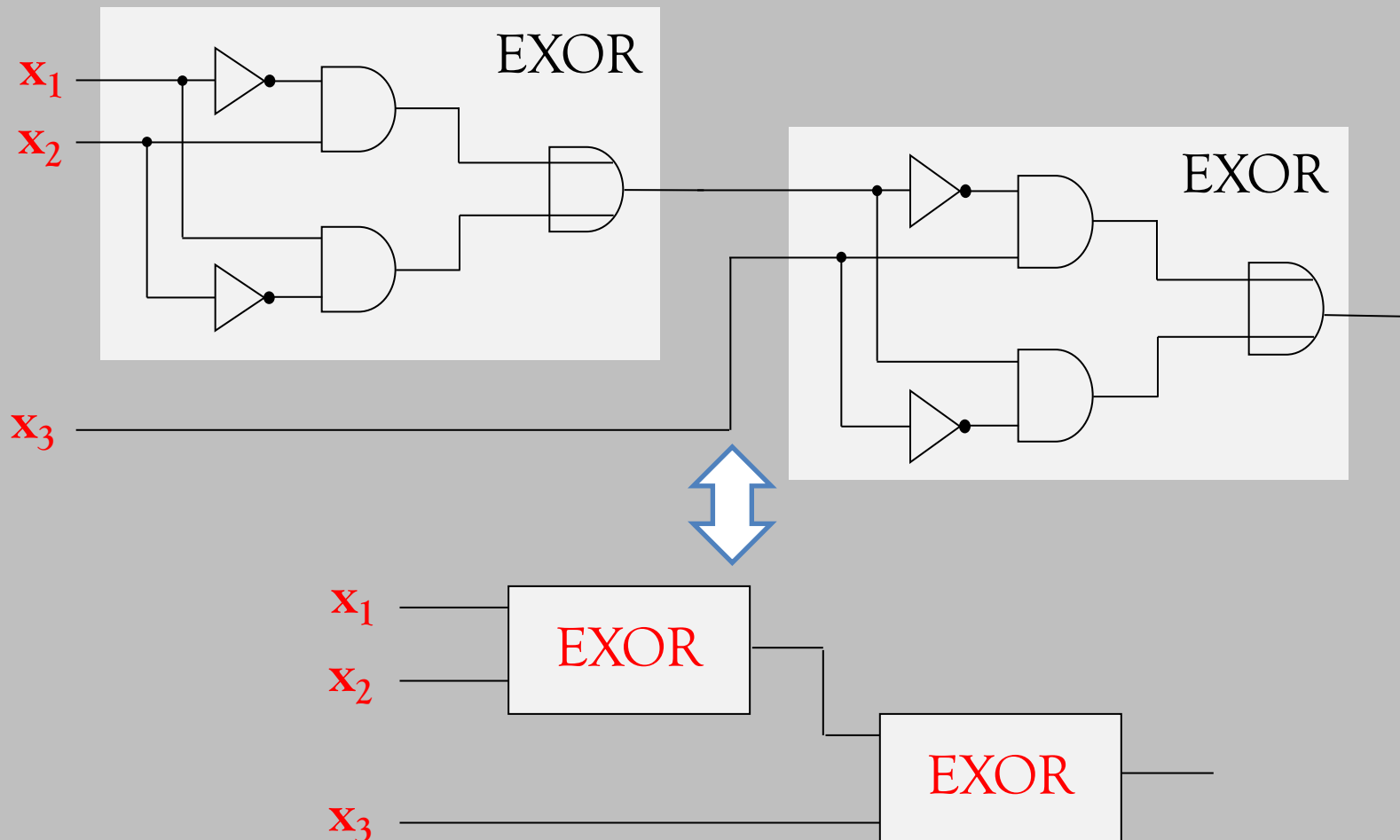
Depth: 3

Hierarchical circuits

In **hierarchical circuits**,
subcircuits are represented by symbols.

The corresponding (“flat”) circuit is obtained by replacing the symbols by their defining subcircuits.

Example Hierarchical circuits



Circuits vs Boolean functions

Every circuit computes a Boolean function.

But can **every** Boolean function be computed by a circuit?

Circuits vs Boolean functions

Theorem:

Let $f \in B_{n,m}$.

Then there is a circuit that computes f .

Reminder:

Lemma:

For every Boolean function $f \in B_{n,1}$ there is a Boolean expression that describes f .

Circuits vs Boolean expressions

Lemma:

For every Boolean expression $e \in \text{BE}(X_n)$
there is a circuit $C = (X_n, G, \text{typ}, IN, Y_m)$,
such that $\psi(e) = f_C$.

Proof:

By induction over the structure of the Boolean expression.

Recapitulation: Boolean expressions

Definition:

The set $BE(X_n)$ of fully parenthesized Boolean expressions over X_n is the smallest subset of A^* , inductively defined as follows:

- The elements 0 and 1 are Boolean expressions
- The variables x_1, \dots, x_n are Boolean expressions
- Let g and h be Boolean expressions. Then so is their Disjunction ($g + h$), their Conjunction ($g \cdot h$), and their Negation ($\sim g$).

Circuits vs Boolean functions

Theorem:

Let $f \in \mathbf{B}_{n,m}$.

Then there is a circuit that computes f .

Proof:

Case 1: $f \in \mathbf{B}_n = \mathbf{B}_{n,1}$. $\exists e \in \text{BE}(X_n)$, that computes f .

The theorem then directly follows from the previous lemma.

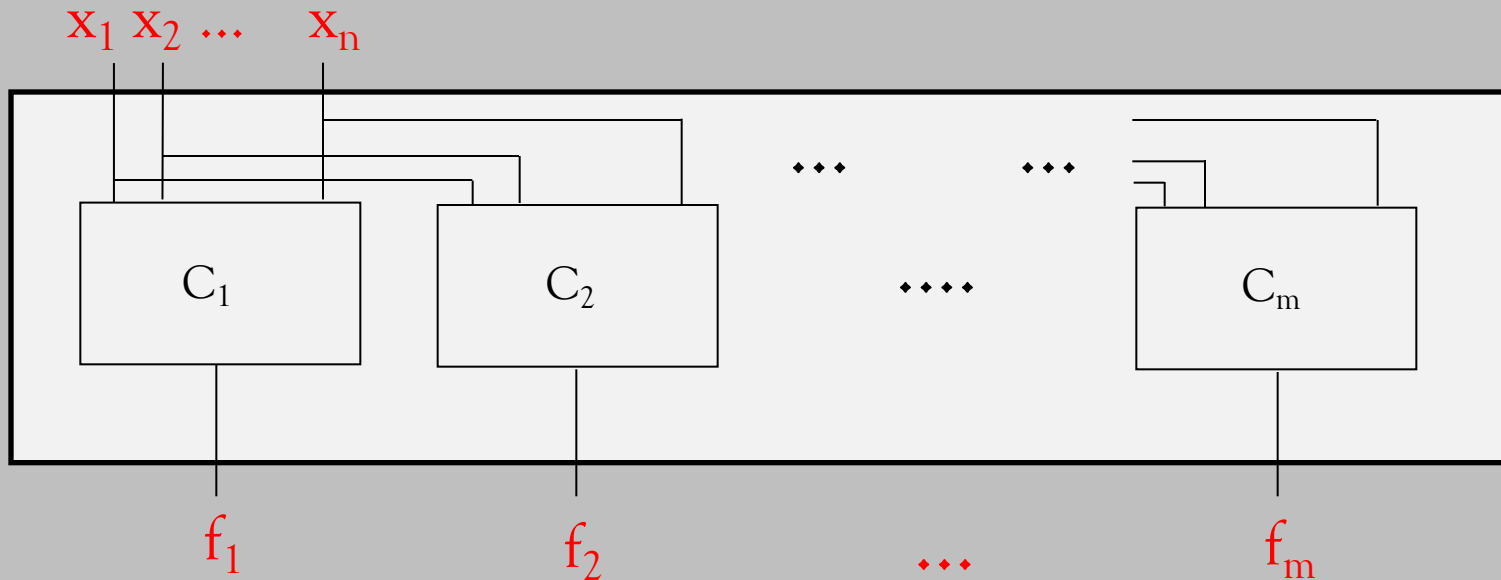
Case 2: $f \in \mathbf{B}_{n,m}$, $m \geq 2$.

Interpret $f : \mathbf{B}_{n,m} = \mathbf{B}^n \rightarrow \mathbf{B}^m$ as a sequence of functions (f_1, \dots, f_m) with $f_i : \mathbf{B}_n \rightarrow \mathbf{B}$.

Construct a circuit for each f_i .

Compose the circuits (see the following illustration).

Construction of a circuit for a Boolean function from $B_{n,m}$.



Example: Generalized EXOR

Given:

Function $\text{exor}_{16} \in \mathbf{B}_{16}$ with

$$\text{exor}_{16}(x_1, \dots, x_{16}) = \left(\sum_{i=1}^{16} x_i \right) \bmod 2 = 1 \text{ if number of } x_i \text{ with } x_i = 1 \text{ is odd}$$

Wanted:

Circuit implementation for exor_{16} .

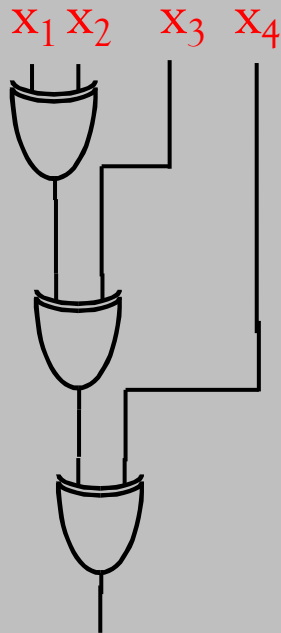
Assumption: exor_2 is an element of our cell library.

Observations:

1. exor_{16} can be constructed from several $\otimes = \text{exor}_2$.
2. \otimes is an associative operation!

Generalized EXOR

Implementation of exor_4 :



$$(((x_1 \otimes x_2) \otimes x_3) \otimes x_4)$$

Depth: 3
Cost: 3

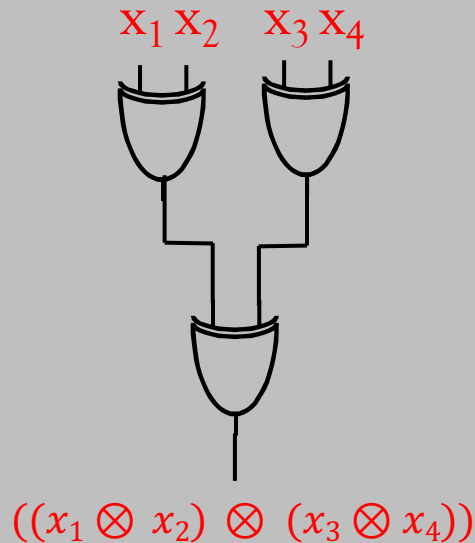
Can we do better?

Idea: Make use of associativity:

$$(((x_1 \otimes x_2) \otimes x_3) \otimes x_4) = ((x_1 \otimes x_2) \otimes (x_3 \otimes x_4))$$

Generalized EXOR

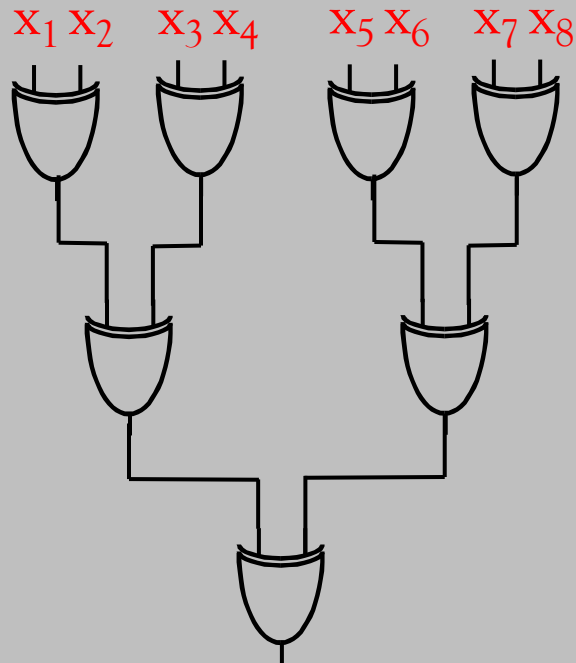
Better implementation of exor_4 :



Depth: 2
Cost: 3

Generalized EXOR

Better implementation of exor_8 :

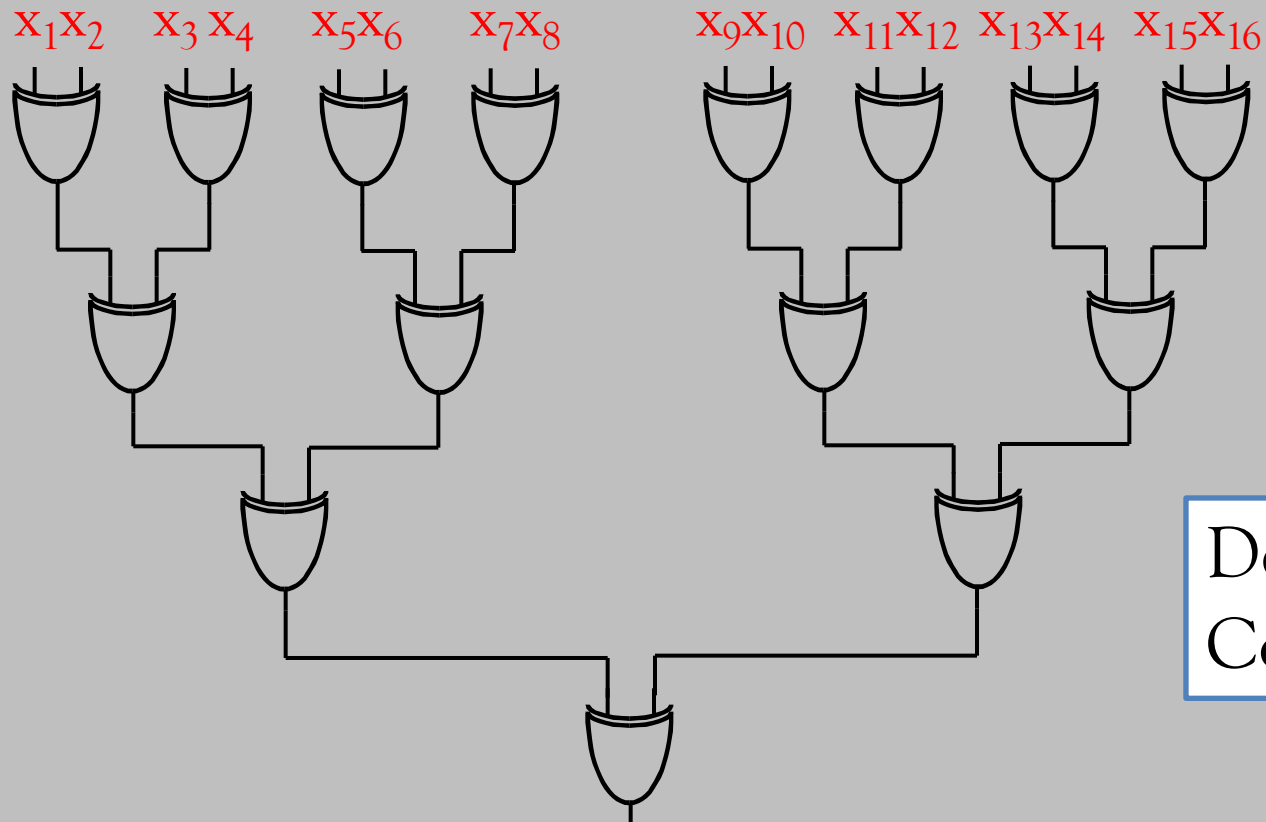


Depth: 3
Cost: 7

$$(((x_1 \otimes x_2) \otimes (x_3 \otimes x_4)) \otimes (((x_5 \otimes x_6) \otimes (x_7 \otimes x_8)))$$

Generalized EXOR

Better implementation of exor_{16} :

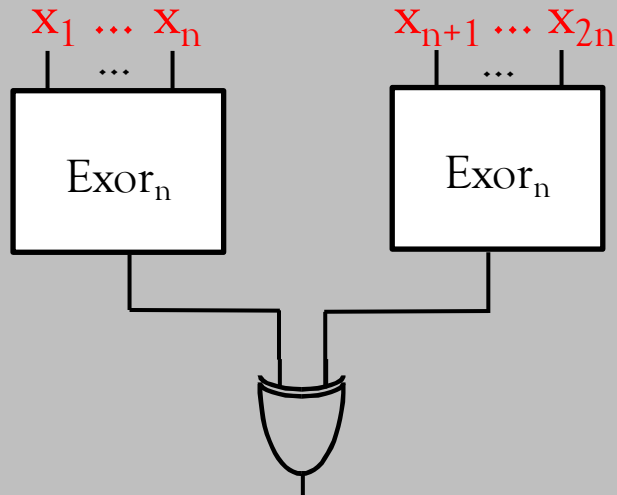


Depth: 4
Cost: 15

How do cost and depth depend on n for exor_n ?

Recursive construction of generalized EXOR

Implementation of exor_{2n} :



$$\text{depth}(\text{exor}_{2n}) = \text{depth}(\text{exor}_n) + 1$$
$$\text{depth}(\text{exor}_1) = 0$$

$$\rightarrow \text{depth}(\text{exor}_n) = \log_2 n$$

$$C(\text{exor}_{2n}) = 2 \cdot C(\text{exor}_n) + 1$$
$$C(\text{exor}_1) = 0$$

$$\rightarrow C(\text{exor}_n) = n - 1$$

Efficient implementation of arbitrary associative operations

Lemma:

The function $x_1 \circ x_2 \dots \circ x_n$ can be implemented using \circ gates with 2 inputs in a circuit of depth $\lceil \log_2 n \rceil$.

Proof by induction over n .

Two-level normal form of EXOR₁₆

Question: How large is the smallest Boolean polynomial of exor₁₆?

Answer: 2^{15} monomials with 16 literals each!

Question: How large is the smallest Boolean polynomial for exor_n?

Answer : 2^{n-1} monomials with n literals each!

Exponentially higher cost than the multi-level implementation!

Cost of the implementation of Boolean expressions via circuits

Define the cost $C(E)$ of a Boolean expression E to be the number of operations in the expression.

Theorem:

For every Boolean expression $e \in BE(X_n)$ there is a circuit $C = (X_n, G, typ, IN, Y_m)$, such that $\psi(e) = f_C$ and $C(C) \leq C(E)$.

Follows from proof of earlier lemma.

Reusing subcircuits can sometimes help reduce the cost.

Cost of the implementation of Boolean functions via circuits

Theorem:

For every $f \in \mathbf{B}_n$ there is a circuit C implementing f , s.t. $C(C) \leq n2^{n+1}-1$ and $\text{depth}(C) \leq n + \lceil \log_2 n \rceil + 1$.

Proof sketch:

(Cost:) A function $f \in \mathbf{B}_n$ has at most 2^n minterms.

Every minterm can be implemented using $2n-1$ gates.

The disjunction of all minterms can be implemented using at most 2^n-1 gates.

(Depth:) Every minterm can be implemented in depth $\lceil \log_2 n \rceil + 1$.

The disjunction can be implemented in depth n ($= \log_2 2^n$).

Summary

Circuits *implement* arbitrary
Boolean functions from $B_{n,m}$.

Optimal Boolean polynomials can be much
larger than corresponding multi-level circuits:
exponential differences are possible!

Outlook

There are **algorithms** to compute **optimal multi-level circuits**

- harder than computing minimal polynomials
- mostly heuristics, i.e., not guaranteed to be optimal
- not covered in this course
- *Here:* **Circuits for special functions,**
in particular arithmetic