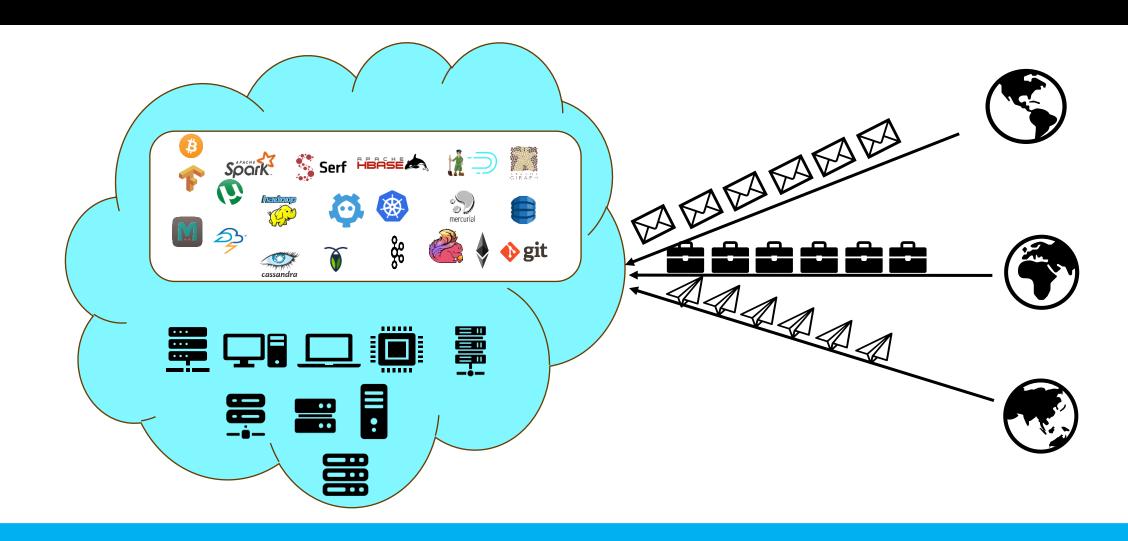
# RELIABILITY IN MODERN \* CLOUD SYSTEMS

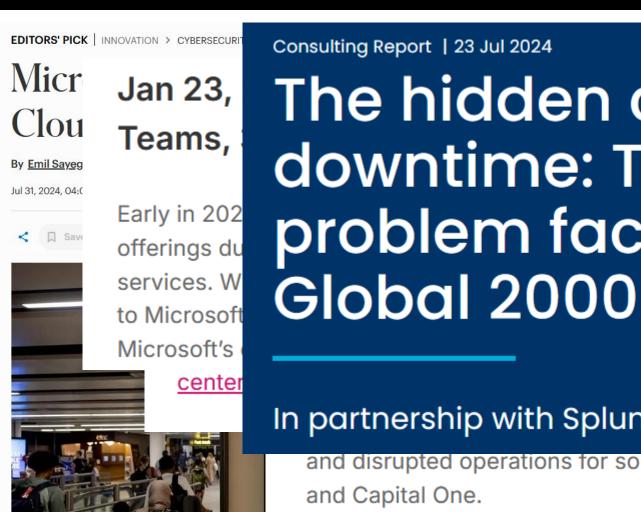
Summer 2025

## WHY RELIABILITY???

#### **CLOUD SYSTEMS EVERYWHERE**



#### **OUTAGES ARE COSTLY**



## The hidden costs of downtime: The \$400B problem facing the

In partnership with Splunk

and disrupted operations for some AWS customers, including Atlassian, Twilio,

ipes Out Data

ervice

rvice

affecting

d for

stant Alexa

- **Reduces the number of incidents** 
  - Fewer bugs

- \* Reduces the number of incidents
  - Fewer bugs
- Improves the availability of the application
  - Lower downtime
  - ❖ More \$\$\$

- \* Reduces the number of incidents
  - Fewer bugs
- Improves the availability of the application
  - Lower downtime
  - ❖ More \$\$\$
- Happier customers
  - More financial gain

- \* Reduces the number of incidents
  - Fewer bugs
- Improves the availability of the application
  - Lower downtime
  - ❖ More \$\$\$
- Happier customers
  - More financial gain

Without reliability guarantees, cloud systems will cease to exist

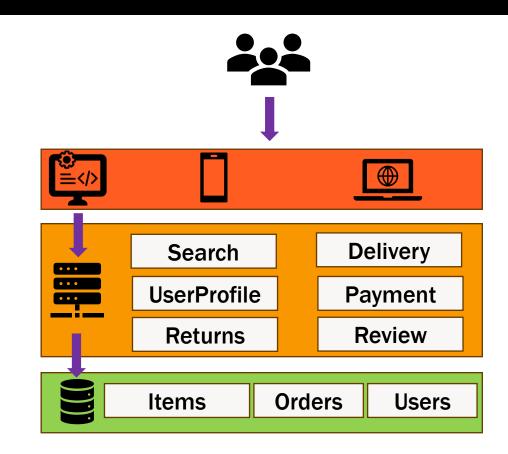
# FROM MONOLITHS TO MICROSERVICES

#### MONOLITHIC BEGINNINGS

- All the functionality is encapsulated in one
- Built + Deployed as a single standalone application
- **Typical components include:** 
  - Frontend
  - Business Logic (i.e. functionality)
  - Database

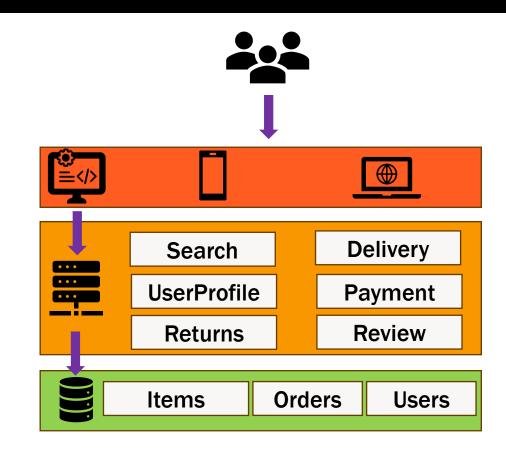
#### MONOLITHIC BEGINNINGS

- All the functionality is encapsulated in one
- Built + Deployed as a single standalone application
- **Typical components include:** 
  - Frontend
  - **Business Logic (i.e. functionality)**
  - Database



#### MONOLITHIC ADVANTAGES

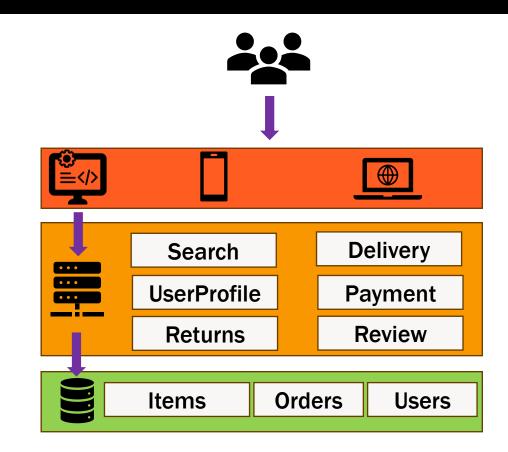
- **Simple to test** 
  - All code is in a single binary



#### MONOLITHIC ADVANTAGES

- **Simple** to test
  - All code is in a single binary

- Simple to debug
  - Better tooling

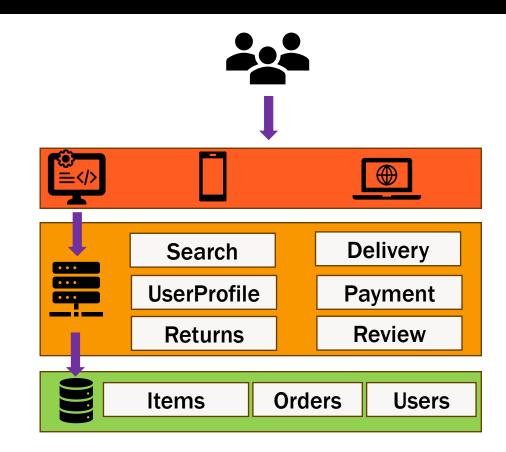


#### MONOLITHIC ADVANTAGES

- Simple to test
  - **❖** All code is in a single binary

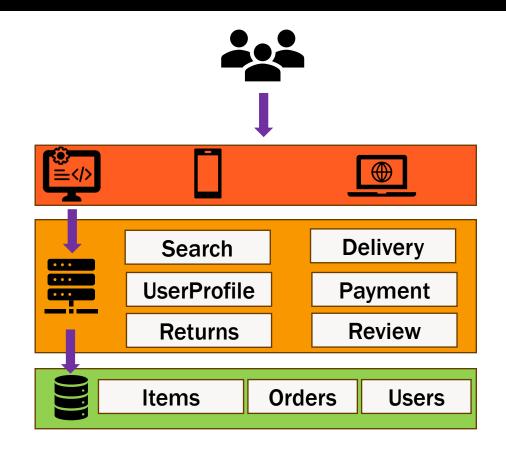
- Simple to debug
  - Better tooling

- Better Performance
  - **❖** No network communication cost



#### MONOLITHIC DISADVANTAGES

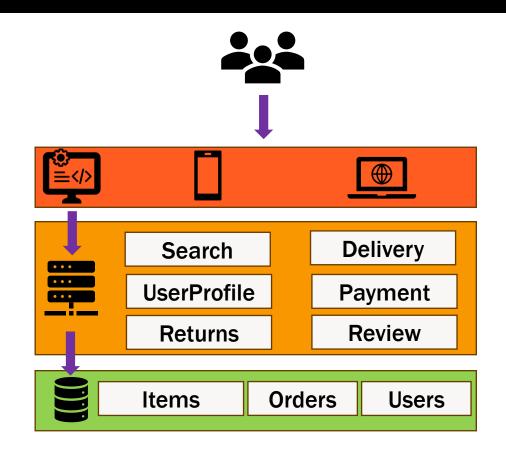
- Poor scalability
  - Can't scale individual components



#### MONOLITHIC DISADVANTAGES

- Poor scalability
  - Can't scale individual components

- Lower Availability
  - Bug in 1 system crashes the full app

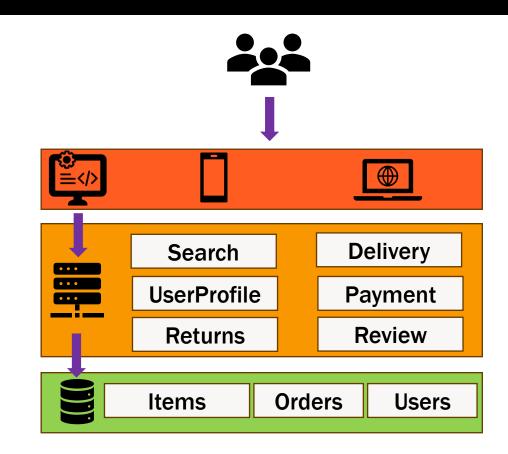


#### MONOLITHIC DISADVANTAGES

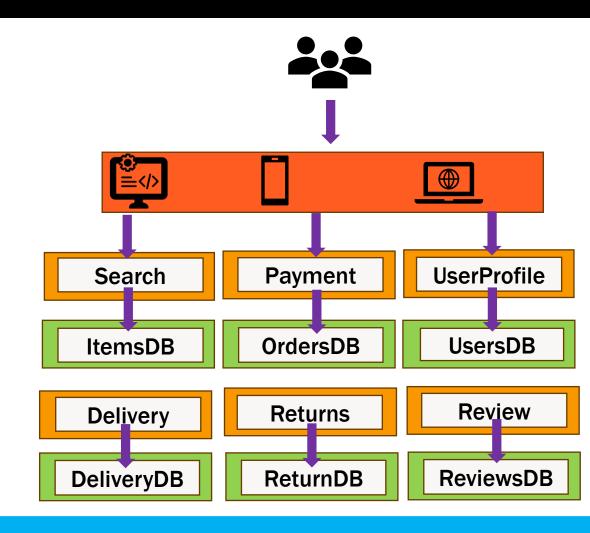
- Poor scalability
  - Can't scale individual components

- Lower Availability
  - Bug in 1 system crashes the full app

- Harder to add new features
  - Lack of modularity

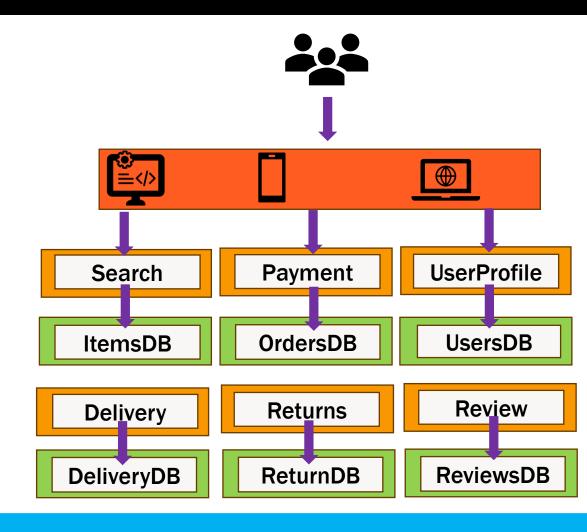


#### SHIFT TO MICROSERVICES



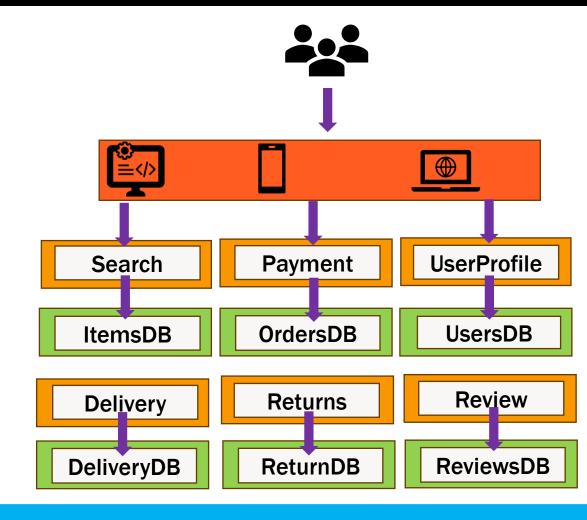
#### SHIFT TO MICROSERVICES

- Loosely coupled, modular units
  - Connected over the network
- Typically, each unit performs 1 business use-case
- **❖** Each unit
  - Scales independently
  - Potentially uses a different language, framework
  - Developed and deployed individually



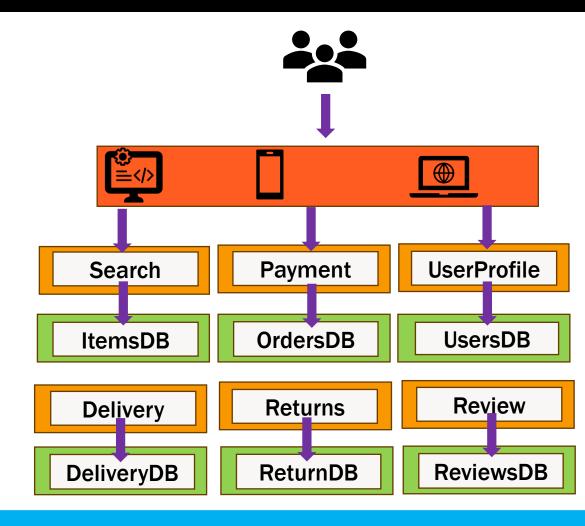
#### MICROSERVICE ADVANTAGES

- Easier to maintain
  - Individual deployment
  - Updates rolled out independently



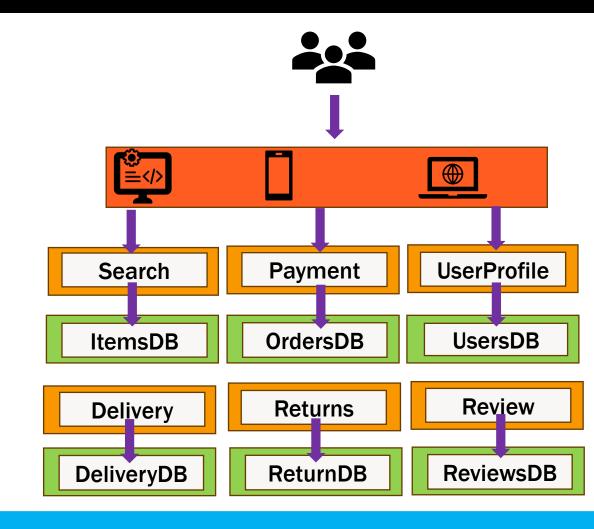
#### MICROSERVICE ADVANTAGES

- Easier to maintain
  - Individual deployment
  - Updates rolled out independently
- Isolated Faults
  - ❖ Bug in 1 service don't bring down the full system



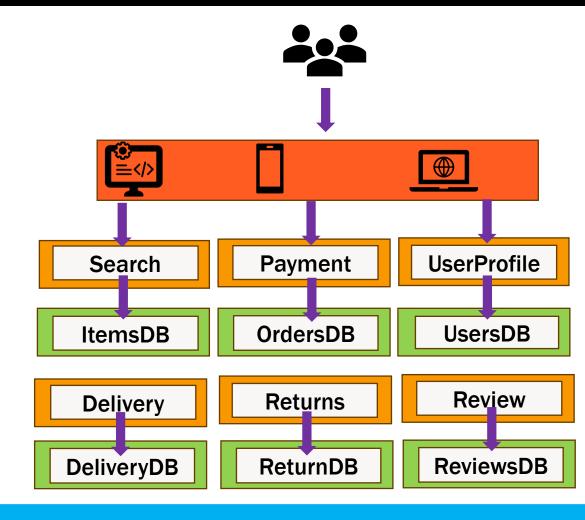
#### MICROSERVICE ADVANTAGES

- Easier to maintain
  - Individual deployment
  - Updates rolled out independently
- Isolated Faults
  - Bug in 1 service don't bring down the full system
- Increased flexibility + scalability
  - Make impl choices independently of the rest of the system



#### MICROSERVICE DISADVANTAGES

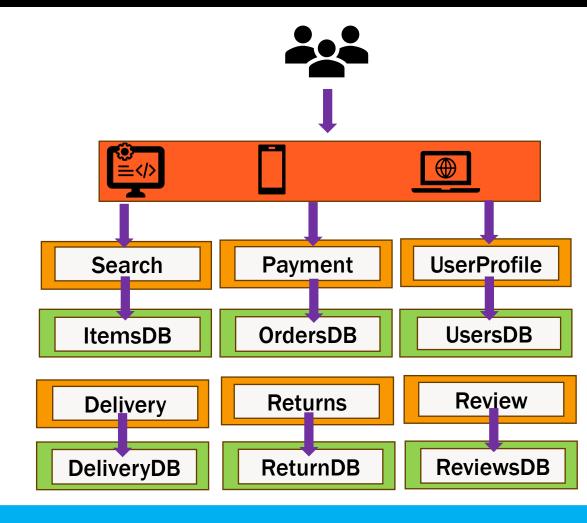
- Increased complexity
  - Difficult to debug
  - Functionality is spread across hundreds/thousands of components



#### MICROSERVICE DISADVANTAGES

- Increased complexity
  - Difficult to debug
  - Functionality is spread across hundreds/thousands of components

- Performance hit!
  - Higher communication cost





#### **DISCUSSION THEMES**

- **\*** When to use Microservices vs Monoliths?
- What is the right granularity for a microservice?
- What are the key components of a representative microservice system?
- **Are microservices more reliable than monoliths?**