Knowledge Representation

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Agenda

- Representation of conceptual knowledge
  - Frames, Semantic Nets, Description Logics

- The description logic $\mathcal{ALC}$
  - A-Box and T-Box representation
  - Reasoning procedures and complexity

- Nonmonotonic reasoning
  - Dealing with exceptions
  - Revising a knowledge base

- Web ontologies and the W3C OWL standard
  - Computing Subsumption in OWL
  - Querying the semantic web with Sparql

Chapter 12
(followed, but more formally, going deeper in selected areas)
Representation of Conceptual Knowledge
An Extract of My Conceptual Model of this Lecture

- **Rich Representations of Objects**
  - needs
    - Interested in
      - Best possible Action
- **Intelligent Agent**
  - needs
    - State of the World
  - can be improved with
    - Learning
      - isa
        - Clause Learning
          - can be improved by
            - Davis-Putnam LL
              - inference possible with
    - Resolution
- **Model**
  - requires
    - Calculus
      - isa
        - Propositional Logic
          - isa
            - First-Order Logic
              - has exactly 2
                - Quantifier
- **State-based Search Algorithm**
  - finds
    - Adversarial Search
      - isa
        - A*
          - relies on
            - Heuristics
              - isa
                - Complete
                  - isa
                    - Optimal
- **Planning**
- **Constraint Satisfaction**
  - isa
    - State-based Search Algorithm
      - isa
        - Best possible Action
          - isa
            - Algebra
              - isa
                - Mathematical Logic
                  - isa
                    - First-Order Logic
                      - isa
                        - Quantifier
Remember: Symbolic Representations

A chair

- is a portable object
- has a horizontal surface at a suitable height for sitting
- has a vertical surface suitably positioned for leaning against

- Find a definition
  - using symbols, concepts, rules, some formalism
  - apply automated reasoning procedures
Knowledge Representation

- Agents need *knowledge* before they can start to act intelligently
  - important objects in a domain, what properties these objects have, and how they relate to each other
    - Abstract concepts: “car”, “book”
    - Concrete instances of these concepts: Citroen C3 “ZH 2…”
    - Properties: “car has wheels = exactly 4”
    - Object-Object relations: “a car is a moving vehicle”
  - actions they can perform in a domain and how these affect the domain’s objects
    - We have seen PDDL and STRIPS as popular formalisms
  - about temporal relationships between events, spatio-temporal relations between objects, physical laws,…
Knowledge Representation and (!) Reasoning

- How can agents exploit the knowledge they have?

- They need some reasoning component to ask various questions about the objects and concepts in their knowledge base
  - Is “Citroen C3 Z…” a moving vehicle?
  - How many wheels does it have?
  - Which other cars does the agent know about?
  - Are there moving vehicles that are not cars?

- How can we formalize such a knowledge base and its calculus?
Categories and Objects

- We need to describe the objects in our world using categories

- Necessary to establish a common category system for different applications (in particular on the web)

- There are a number of quite general categories everybody and every application uses
The Upper Ontology: A General Category Hierarchy

Anything

AbstractObjects
- Sets
- Numbers
- RepresentationalObjects
  - Categories
  - Sentences
  - Measurements
    - Times
    - Weights

GeneralizedEvents
- Interval
- Places
- PhysicalObjects
- Processes
  - Moments
  - Things
  - Stuff
    - Animals
    - Agents
    - Solid
    - Liquid
    - Gas
    - Humans
Frames – Semantic Nets – Description Logics

- How to describe more specialized things?

- Use definitions and/or necessary conditions referring to other already defined concepts:
  - A parent is a human with at least one child.

- More complex description:
  - A proud-grandmother is a human, which is female with at least two children who are parents whose children are all computer science students.
Marvin Minsky: A Framework for Representing Knowledge

A frame is a data-structure for representing a stereotyped situation, like being in a certain kind of living room, or going to a child's birthday party. Attached to each frame are several kinds of information.

In the tradition of Guzman and Winston, we assume that the result of looking at a cube is a structure something like that in figure 1.1.

The substructures "A" and "B" represent details or decorations on two faces of the cube. When we move to the right, face "A" disappears from view, while the new face decorated with "C" is now seen. If we had to reanalyse the scene from the start, we would have to

1. lose the knowledge about "A,"
2. recompute "B," and
3. compute the description of "C."
Semantic Networks

- In 1909, Charles S. Peirce proposed a graphical notation of nodes and edges named *existential graphs* that he called "the logic of the future"

- In 1956, Richard H. Richens proposes "Semantic Nets" as an "interlingua" for machine translation of natural languages

- In 1963, M. Ross Quillian presented a “notation for representing conceptual information”
A Semantic Network

- **Mammals**

- **Persons**
  - **Female Persons**
  - **Male Persons**

- **Mary**
  - **John**

- **HasMother**
  - **MemberOf**
  - **SubsetOf**
  - **SisterOf**
  - **Legs**
Description Logics

- Many researchers contributed to the formalization of semantics networks as a fragment of first-order predicate logic (PL 1)
  - Semantics of DLs can be given using ordinary PL1

  - Alternatively, DLs can be considered as modal logics
    - Extensions of PL1 with operators expressing modalities
      - PL1: John is happy
      - ML: John is always happy, John is sometimes happy

- Reasoning for most DLs is much more efficient than for PL1
  - A family of DL languages was developed over the years of varying complexity (KL-ONE, CLASSIC, ALC, OWL)
The Notion of Description Logics

- Subfield of knowledge representation (KR), which is a subfield of AI

- Description Logic: name of a research field in AI/KR

- Description Logics: a family of knowledge representation languages

- Description Logic X: a member of this family
General Goals when Developing a Solution for KR

- **formalism:** well-defined syntax and formal, unambiguous semantics
- **high-level description:** only relevant aspects represented, others left out
- **intelligent applications:** must be able to reason about the knowledge, and infer implicit knowledge from the explicitly represented knowledge
- **effectively used:** need for practical reasoning tools and efficient implementations
Syntax

- Explicit symbolic representation of knowledge
  - Not implicit as for example in neural networks

\[
\begin{align*}
\text{Woman} &\equiv \text{Person} \sqcap \text{Female} \\
\text{Man} &\equiv \text{Person} \sqcap \neg \text{Female} \\
\text{Mother} &\equiv \text{Woman} \sqcap \exists \text{hasChild}. \top \\
\text{Person} &\equiv \text{Man} \sqcup \text{Woman} \\
\bot &\equiv \text{Male} \sqcap \text{Female}
\end{align*}
\]

\[
\begin{align*}
\text{hasChild}(\text{STEPHEN}, \text{MARC}) &\quad \text{Male(\text{STEPHEN})} \\
\text{hasChild}(\text{MARC}, \text{ANNA}) &\quad \text{Female(\text{MICHELLE})} \\
\text{hasChild}(\text{JOHN}, \text{MARIA}) &\quad \text{Female(\text{ANNA})} \\
\text{hasChild}(\text{ANNA}, \text{JASON}) &\quad \text{Female(\text{MARIA})}
\end{align*}
\]
(Declarative) Semantics

- Mapping of symbolic expressions to an interpretation

- Notion of truth, which allows us to determine whether a symbolic expression is true in the world under consideration (has a model)

- Syntax & semantics determine the expressive power of a KR language
  - Not too low: can we represent all knowledge of interest?
  - Not too high: are the representational means adequate?
Reasoning

- Deduce implicit knowledge from the explicitly represented knowledge
  - Results should only depend on the semantics of the representation language, not on the syntactic representation
  - Semantically equivalent knowledge should lead to the same result

\[ \forall x. \forall y. (\text{male}(y) \land \exists z. (\text{has\_child}(x, z) \land \text{has\_child}(z, y)) \rightarrow \text{has\_grandson}(x, y) \]

\[ \text{has\_child}(\text{John}, \text{Mary}) \]

\[ \text{has\_child}(\text{Mary}, \text{Paul}) \]

\[ \text{male}(\text{Paul}) \]

\[ \text{grandson\_of}(\text{John}, \text{Paul}) \]

\[ \text{implicit knowledge} \]
Reasoning Procedure (Calculus)

- Ideally, we want a decision procedure for the problem:
  - **Soundness**: positive answers are correct
  - **Completeness**: negative answers are correct
  - **Termination**: always gives an answer in finite time

- As **efficient** as possible, preferable optimal wrt. the complexity of the problem and **practical** (easy to implement)
Challenge: Balancing Expressivity of Formalism and Efficiency of Reasoning Procedure

- Satisfiability in first-order logic does not have a decision procedure.
  - full first-order logic is thus not an appropriate knowledge representation formalism

- Satisfiability in propositional logic has a decision procedure, but the problem is NP-complete.
  - there are, however, highly optimized SAT solvers that behave well in practice
  - expressive power is, however, often not sufficient to express the relevant knowledge
The Description Logic $\mathcal{ALC}$
The Description Logic $\mathcal{ALC}$

$\mathcal{ALC}$ attributive language with complement

[Schmidt-Schauß&Smolka, 1991]

Naming scheme:

- basic language $\mathcal{AL}$

- extended with contractors whose “letter” is added after the $\mathcal{AL}$

- $\mathcal{C}$ stands for complement, i.e., $\mathcal{ALC}$ is obtained from $\mathcal{AL}$ by adding the complement ($\neg$) operator
A Description Logic System

- **TBox**: defines the terminology of the application domain
- **ABox**: states facts about a specific “world”
- **Knowledge Base**
- **Description Language**
  - Constructors for building complex concepts out of atomic concepts and roles
  - Formal, logic-based semantics
- **Reasoning Component**
  - Derive implicitly represented knowledge (e.g., subsumption)
  - “Practical” algorithms
Description Logics - Example

* The T-Box includes other description information, but for diagram clarity, this was left out.
Syntax of $\mathcal{ALC}$

Let $C$ and $R$ be disjoint sets of concept names and role names, respectively.

$\mathcal{ALC}$-concept descriptions are defined by induction:

- If $A \in C$, then $A$ is an $\mathcal{ALC}$-concept description.

- If $C$, $D$ are $\mathcal{ALC}$-concept descriptions, and $r \in R$, then the following are $\mathcal{ALC}$-concept descriptions:
  
  - $C \cap D$ (conjunction)
  
  - $C \sqcup D$ (disjunction)

  - $\neg C$ (negation)

  - $\forall r.C$ (value restriction)

  - $\exists r.C$ (existential restriction)

Abbreviations:

- $\top := A \sqcup \neg A$ (top)

- $\bot := A \cap \neg A$ (bottom)

- $C \Rightarrow D := \neg C \sqcup D$ (implication)
**ALC Examples**

Notation
- concept names are called atomic
- all other descriptions are called complex
- instead of ALC-concept description we often say ALC-concept or concept description or concept
- $A,B$ often used for concept names
- $C,D$ for complex concept descriptions
- $r,s$ for role names

**Person $\sqcap$ Female**

**Participant $\sqcap \exists$attends.Talk**

**Participant $\sqcap \forall$attends.$(\text{Talk} \sqcap \neg \text{Boring})$**

**Speaker $\sqcap \exists$gives.$(\text{Talk} \sqcap \forall \text{topic}.\text{DL})$**

**Speaker $\sqcap \forall$gives.$(\text{Talk} \sqcap \exists \text{topic}.(\text{DL} \sqcup \text{FuzzyLogic}))$**
Semantics of $\mathcal{ALC}$

An interpretation $\mathcal{I} = (\Delta^\mathcal{I}, \cdot^\mathcal{I})$ consists of a non-empty domain $\Delta^\mathcal{I}$ and an extension mapping $\cdot^\mathcal{I}$:

- $A^\mathcal{I} \subseteq \Delta^\mathcal{I}$ for all $A \in \mathcal{C}$, concepts interpreted as sets
- $r^\mathcal{I} \subseteq \Delta^\mathcal{I} \times \Delta^\mathcal{I}$ for all $r \in \mathcal{R}$, roles interpreted as binary relations

The extension mapping is extended to complex $\mathcal{ALC}$-concept descriptions as follows:

- $(C \cap D)^\mathcal{I} := C^\mathcal{I} \cap D^\mathcal{I}$
- $(C \cup D)^\mathcal{I} := C^\mathcal{I} \cup D^\mathcal{I}$
- $(\neg C)^\mathcal{I} := \Delta^\mathcal{I} \setminus C^\mathcal{I}$
- $(\forall r.C)^\mathcal{I} := \{d \in \Delta^\mathcal{I} | \text{ for all } e \in \Delta^\mathcal{I} : (d, e) \in r^\mathcal{I} \text{ implies } e \in C^\mathcal{I}\}$
- $(\exists r.C)^\mathcal{I} := \{d \in \Delta^\mathcal{I} | \text{ there is } e \in \Delta^\mathcal{I} : (d, e) \in r^\mathcal{I} \text{ and } e \in C^\mathcal{I}\}$
Example of an Interpretation

```
gives

U: Person Male
  gives
  Talk
    topic
    FL

F: Person Male
  gives
  Talk
    topic
    DL

N: Person Female
  gives
  Talk
    topic
    ML

MA
```
Relationship with First-Order Predicate Logic

- Concept names are **unary predicates**, and role names are **binary predicates**.

- **Interpretations** for $\mathcal{ALC}$ can then obviously be viewed as first-order interpretations for this signature.

- Concept descriptions correspond to **first-order formulae with one free variable**.

- Given such a formula $\phi(x)$ with the free variable $x$ and an interpretation $\mathcal{I}$, the **extension** of $\phi$ w.r.t. $\mathcal{I}$ is given by

  $$\phi^I := \{ d \in \Delta^I \mid \mathcal{I} \models \phi(d) \}$$

- **Goal**: translate $\mathcal{ALC}$-concepts $C$ into first-order formulae $\tau_x(C)$ such that their extensions coincide.
The T-Box

- A general concept inclusion is of the form $C \subseteq D$ where $C, D$ are concept descriptions.

- A TBox is a finite set of GCIs.

- The interpretation $\mathcal{I}$ satisfies the GCI $C \subseteq D$ iff $C^\mathcal{I} \subseteq D^\mathcal{I}$.

- The interpretation $\mathcal{I}$ is a model of the TBox $\mathcal{T}$ iff it satisfies all the GCIs in $\mathcal{T}$.

- 2 T-Boxes are equivalent if they have the same models.
Acyclic T-Box

An acyclic TBox is a finite set of concept definitions that

- does not contain multiple definitions;
- does not contain cyclic definitions.

multiple definition
\[ A \equiv C \quad \text{for } C \neq D \]

A cyclic definition
\[ A \equiv B \cap \forall r.P \]
\[ B \equiv P \cap \forall r.C \]
\[ C \equiv \exists r.A \]

No cyclic definitions:
there is no sequence \( A_1 \equiv C_1, \ldots A_n \equiv C_n \in T \ (n \geq 1) \) such that

- \( A_{i+1} \) occurs in \( C_i \) (\( 1 \leq i < n \))
- \( A_1 \) occurs in \( C_n \)
Example of an Acyclic T-Box

Woman $\equiv$ Person $\sqcap$ Female

Man $\equiv$ Person $\sqcap$ $\neg$Female

Talk $\equiv$ $\exists$topic. $\top$

Speaker $\equiv$ Person $\sqcap$ $\exists$gives.Talk

Participant $\equiv$ Person $\sqcap$ $\exists$attends.Talk

BusySpeaker $\equiv$ Speaker $\sqcap$ $(\geq 3$ gives.Talk$)$

BadSpeaker $\equiv$ Speaker $\sqcap$ $\forall$gives.$(\forall$attends$^{-1}$.Bored $\sqcup$ Sleeping)$)$

Inverse roles: if $r$ is a role, then $r^-$ denotes its inverse

$$(r^-)^I := \{(e, d) \mid (d, e) \in r^I\}$$
The A-Box

An assertion is of the form

\[ a : C \text{ (concept assertion)} \quad \text{or} \quad (a, b) : r \text{ (role assertion)} \]

where \( C \) is a concept description, \( r \) is a role, and \( a, b \) are individual names from a set \( I \) of such names (disjoint with \( C \) and \( R \)).

An ABox is a finite set of assertions.

An interpretation \( \mathcal{I} \) is a model of an ABox \( \mathcal{A} \) if it satisfies all its assertions:

\[
\begin{align*}
 a^\mathcal{I} \in C^\mathcal{I} \\
 (a^\mathcal{I}, b^\mathcal{I}) \in r^\mathcal{I}
\end{align*}
\]

for all \( a : C \in \mathcal{A} \)

for all \( (a, b) : r \in \mathcal{A} \)

\( \mathcal{I} \) assigns elements \( a^\mathcal{I} \)

of \( \Delta^\mathcal{I} \) to individual names \( a \in I \)
Example of an A-Box

\[
\begin{align*}
\text{FRANZ} & : \text{Lecturer}, \\
\text{TU03} & : \text{Tutorial}, \\
\text{RinDL} & : \text{DL}
\end{align*}
\]

\[
\begin{align*}
(\text{FRANZ, TU03}) & : \text{teaches}, \\
(\text{TU03, RinDL}) & : \text{topic},
\end{align*}
\]
Knowledge Bases

A knowledge base $\mathcal{K} = (\mathcal{T}, \mathcal{A})$ consists of a TBox $\mathcal{T}$ and an ABox $\mathcal{A}$. The interpretation $\mathcal{I}$ is a model of the knowledge base $\mathcal{K} = (\mathcal{T}, \mathcal{A})$ iff it is a model of $\mathcal{T}$ and a model of $\mathcal{A}$. 
Reasoning Services in Description Logics

- **Subsumption**
  - Determine whether one description is more general than (subsumes) the other

- **Classification**
  - Create a subsumption hierarchy

- **Satisfiability**
  - Is a description satisfiable?

- **Instance relationship**
  - Is a given object an instance of a concept description?

- **Instance retrieval**
  - Retrieve all objects for a given concept description
Formalization of Reasoning Services

Let $\mathcal{T}$ be a TBox.

Satisfiability:

$C$ is satisfiable w.r.t. $\mathcal{T}$ iff $C^\mathcal{I} \neq \emptyset$ for some model $\mathcal{I}$ of $\mathcal{T}$.

Subsumption:

$C$ is subsumed by $D$ w.r.t. $\mathcal{T}$ ($C \sqsubseteq^\mathcal{T} D$) iff

$C^\mathcal{I} \subseteq D^\mathcal{I}$ for all models $\mathcal{I}$ of the TBox $\mathcal{T}$.

Equivalence:

$C$ is equivalent to $D$ w.r.t. $\mathcal{T}$ ($C \equiv^\mathcal{T} D$) iff

$C^\mathcal{I} = D^\mathcal{I}$ for all models $\mathcal{I}$ of the TBox $\mathcal{T}$.
Examples

- $A \sqcap \neg A$ and $\forall r. A \sqcap \exists r. \neg A$ are not satisfiable (unsatisfiable)

- $A \sqcap \neg A$ and $\forall r. A \sqcap \exists r. \neg A$ are equivalent

- $A \sqcap B$ is subsumed by $A$ and by $B$.

- $\exists r. (A \sqcap B)$ is subsumed by $\exists r. A$ and by $\exists r. B$

- $\forall r. (A \sqcap B)$ is equivalent to $\forall r. A \sqcap \forall r. B$

- $\exists r. A \sqcap \forall r. B$ is subsumed by $\exists r. (A \sqcap B)$
Formalization of Assertional Reasoning

Let $\mathcal{K} = (T, A)$ be a knowledge base.

**Consistency:**

$\mathcal{K}$ is **consistent** iff there exists a model of $\mathcal{K}$.

**Instance:**

$a$ is an instance of $C$ w.r.t. $\mathcal{K}$ iff $a^T \in C^T$ for all models $\mathcal{I}$ of $\mathcal{K}$. 
Realization

- Computing the most specific concept names in the TBox to which an ABox individual belongs.

\[
\begin{align*}
\text{Woman} &\equiv \text{Person} \sqcap \text{Female} \\
\text{Man} &\equiv \text{Person} \sqcap \lnot \text{Female} \\
\text{Mother} &\equiv \text{Woman} \sqcap \exists \text{hasChild}. \top \\
\text{Person} &\equiv \text{Man} \sqcup \text{Woman} \\
\bot &\equiv \text{Male} \sqcap \text{Female}
\end{align*}
\]

\text{Person(Anna)},…

\[
\begin{align*}
\text{hasChild(STEPHEN,MARC)} &\quad \text{Male(JOHN)} \\
\text{hasChild(MARC,ANNA)} &\quad \text{Male(MARC)} \\
\text{hasChild(JOHN,MARIA)} &\quad \text{Male(STEPHEN)} \\
\text{hasChild(ANNA,JASON)} &\quad \text{Male(JASON)} \\
\end{align*}
\]

- Anna is a Person, a Woman, and a Mother
  - Mother is the most specific concept
Further Equivalences

Let $\mathcal{K} = (\mathcal{T}, \mathcal{A})$ be a knowledge base, $C, D$ concept descriptions, and $a \in I$.

1. $C \equiv_\mathcal{T} D$ iff $C \sqsubseteq_\mathcal{T} D$ and $D \sqsubseteq_\mathcal{T} C$

2. $C \sqsubseteq_\mathcal{T} D$ iff $C \equiv_\mathcal{T} C \cap D$

3. $C \sqsubseteq_\mathcal{T} D$ iff $C \cap \neg D$ is unsatisfiable w.r.t. $\mathcal{T}$

4. $C$ is satisfiable w.r.t. $\mathcal{T}$ iff $C \not\sqsubseteq_\mathcal{T} \bot$

5. $C$ is satisfiable w.r.t. $\mathcal{T}$ iff $(\mathcal{T}, \{a : C\})$ is consistent

6. $a$ is an instance of $C$ w.r.t. $\mathcal{K}$ iff $(\mathcal{T}, \mathcal{A} \cup \{a : \neg C\})$ is inconsistent

7. $\mathcal{K}$ is consistent iff $a$ is not an instance of $\bot$ w.r.t. $\mathcal{K}$
Complexity of Reasoning in $\mathcal{ALC}$

Complexity classes:

\[ \text{PTime} \subseteq \text{NP} \subseteq \text{PSpace} \subseteq \text{ExpTime} \subseteq \text{NExpTime} \]

In $\mathcal{ALC}$, satisfiability of a concept description w.r.t. a TBox is decidable.

In $\mathcal{ALC}$, concept satisfiability and subsumption w.r.t. acyclic TBoxes are in PSpace.

In $\mathcal{ALC}$, concept satisfiability and subsumption w.r.t. general TBoxes are in ExpTime.
Expressivity and Undecidability

Consider the following part of a TBox about universities:

\[
\begin{align*}
\text{Course} & \sqsubseteq \exists \text{held-at.University} \\
\text{Lecturer} & \sqsubseteq \exists \text{teaches.Course} \sqcap \exists \text{employed-by.University}
\end{align*}
\]

To express that someone who teaches a course held at a university must be employed by that specific university, we need role value maps:

\[
\top \sqsubseteq (\text{teaches} \circ \text{held-at} \sqsubseteq \text{employed-by}).
\]

Though very useful, role value maps are not available in modern DL systems since they cause undecidability:

In the extension of $\mathcal{ALC}$ with role value maps, concept satisfiability and subsumption (without TBoxes) are undecidable.
Nonmonotonic Reasoning
Limitations of Standard Logic

- Standard logic is **monotonic**: once you prove something is true, it is **true forever**

- Monotonic Logic is **not a good fit to reality**
  - If the wallet is in the purse, and the purse is in the car, we can conclude that the wallet is in the car
  - But what if we take the purse out of the car?
  - Where is the wallet?

- Revising knowledge bases in the light of new information
- Dealing with exceptions
The Frame Problem in AI

- Specification of the properties that do not change as a result of an action
  - Impossible to enumerate explicitly

- A more elegant way to solve the frame problem is to fully describe the successor situation: (inertia=things do not change unless otherwise specified)

\[ true \text{ after action } \iff [ \text{action made it true or, already true and the action did not falsify it}] \]

- **Closed world Assumption**: only the agent changes the situation (anything that is not mentioned as being changed, remains unchanged)
A Brief History of Nonmonotonic Logic

- John McCarthy developed circumscription in 1977/80 to deal with the frame problem in AI
- Yoav Shoham generalized circumscription to preferential entailment in 1987
- Drew McDermott and Jon Doyle developed nonmonotonic logics based on "consistency with current beliefs" in 1980
- Ray Reiter developed default logic in 1978/80
- Robert Moore developed autoepistemic logic 1985
- Ilkka Niemelä and others developed Answer Set Programming (ASP) in 1999
Belief Revision

- Process of changing beliefs to take into account a new piece of information

- To understand what **nonmonotonic reasoning** means, consider a standard example:
  
  “All birds fly.
  "Tweety is a bird.
  "Does Tweet fly?"

- The obvious answer is yes,
  - however what if later you learned that Tweety had a broken wing, then the answer becomes no,
  - what if you learned that tweet was an airplane pilot ...
Inheritance Diagrams

Normal Facts

Default

¬Default

Flying Things

Ostriches

Birds

Fred

Tweety
The Nixon Diamond

- Usually, Quakers are pacifists
- Usually, Republicans are not pacifists
- Richard Nixon is both a Quaker and a Republican
- Is Nixon a Pacifist?

- default assumptions lead to mutually inconsistent conclusions
How many legs does Pat have?

- Pat is a **Bat**.
- Bats are **Mammals**.
- Bats can fly.
- Bats have 2 legs.
- Mammals cannot fly.
- Mammals have 4 legs.
Web ontologies and the W3C OWL standard
Description Logic and Ontologies

- The W3C standards for OWL “Ontology Web Language” is based on Description Logic

- DBpedia is a famous ontology based on OWL

- Cyc [https://www.cyc.com/](https://www.cyc.com/) is another famous ontology based on description logics [Lenat & Guha, 1990]
The World of Data

Object-Oriented Programming
Objects, Properties, Methods

Relational Databases
Entities, Relations, Tables

(Distributed) NoSQL Databases
Attribute-Value-Pairs, Columns/Graphs

Deductive Databases
Business Rules …
Semantic Web Architecture

- Ontology editor
  https://protege.stanford.edu

W3C, 2006
http://www.ansta.co.uk/blog/semantic-web-technologies-part-3-94/
The OWL Family

OWL Full

OWL DL (SHOIN(D))

OWL Lite (SHIF(D))

RDFS Plus (or RDFS 3.0)

More expressive than ALC, but still decidable

NEXPTIME-complete

EXPTIME-complete

Undecidable

OWL DL is decidable

➢ the reasoner underlying any application will eventually answer our question!
**OWL DL**

**ABox**
- PCell
- Tesla
- Ford

**TBox**
- Vehicle
- Engine
- Truck
- Diesel

**Abstract Syntax**

<table>
<thead>
<tr>
<th>Descriptions (C)</th>
<th>DL Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>A</td>
</tr>
<tr>
<td>owl:Thing</td>
<td>⊥</td>
</tr>
<tr>
<td>owl:Nothing</td>
<td></td>
</tr>
<tr>
<td>intersectionOf(C₁...Cₙ)</td>
<td>C₁ ∩ ... ∩ Cₙ</td>
</tr>
<tr>
<td>unionOf(C₁...Cₙ)</td>
<td>C₁ ∪ ... ∪ Cₙ</td>
</tr>
<tr>
<td>complementOf(C)</td>
<td>¬C</td>
</tr>
<tr>
<td>oneOf(o₁...oₙ)</td>
<td>{o₁} ∪ ... ∪ {oₙ}</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Restriction (R someValuesFrom(C))</th>
<th>R.C</th>
</tr>
</thead>
<tbody>
<tr>
<td>restriction(R, allValuesFrom(C))</td>
<td>∀R.C</td>
</tr>
<tr>
<td>restriction(R, hasValue(o))</td>
<td>R : o</td>
</tr>
<tr>
<td>restriction(R, minCardinality(n))</td>
<td>≥ n R</td>
</tr>
<tr>
<td>restriction(R, maxCardinality(n))</td>
<td>≤ n R</td>
</tr>
<tr>
<td>restriction(U, someValuesFrom(D))</td>
<td>∃U.D</td>
</tr>
<tr>
<td>restriction(U, allValuesFrom(D))</td>
<td>∀U.D</td>
</tr>
<tr>
<td>restriction(U, hasValue(v))</td>
<td>U : v</td>
</tr>
<tr>
<td>restriction(U, minCardinality(n))</td>
<td>≥ n U</td>
</tr>
<tr>
<td>restriction(U, maxCardinality(n))</td>
<td>≤ n U</td>
</tr>
</tbody>
</table>

**Data Ranges (D)**

<table>
<thead>
<tr>
<th>D</th>
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<tr>
<td>D</td>
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<tr>
<th>D</th>
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<tbody>
<tr>
<td>D</td>
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</table>

<table>
<thead>
<tr>
<th>oneOf(v₁...vₙ)</th>
</tr>
</thead>
<tbody>
<tr>
<td>{v₁} ∪ ... ∪ {vₙ}</td>
</tr>
</tbody>
</table>

**Object Properties (R)**

<table>
<thead>
<tr>
<th>R</th>
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</thead>
<tbody>
<tr>
<td>R⁻</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>inv(R)</th>
</tr>
</thead>
<tbody>
<tr>
<td>R⁻</td>
</tr>
</tbody>
</table>

**Datatype Properties (U)**

<table>
<thead>
<tr>
<th>U</th>
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<tbody>
<tr>
<td>U</td>
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</table>

**Individuals (o)**

<table>
<thead>
<tr>
<th>o</th>
</tr>
</thead>
<tbody>
<tr>
<td>o</td>
</tr>
</tbody>
</table>

**Data Values (v)**

<table>
<thead>
<tr>
<th>v</th>
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</thead>
<tbody>
<tr>
<td>v</td>
</tr>
</tbody>
</table>
Reasoning in OWL-DL: Class-Class Relationships

- **Class subsumption**
  Given classes $C$ and $D$, determine if $C$ is a subclass of $D$ in the given ontology
  - build the class/subsumption hierarchy

- **Class satisfiability**
  Given a class $C$, determine if $C$ is satisfiable (consistent) in the given ontology
  - $C$ is satisfiable iff $C \not\sqsubseteq \bot$
Subsumption as Essential Class-Class Relationship

A class $C$ is subsumed by a class $D$ if and only if every model (satisfiable interpretation) of $C$ is also a model of $D$

$$C^\mathcal{I} \subseteq D^\mathcal{I}$$

- $D$ subsumes $C$
- $C$ is a (subclass of) $D$
- $D$ is more general than $C$
- $C$ logically implies $D$

- CabernetSauvignon isa RedWine
- CabernetSauvignon is subsumed by RedWine
- RedWine subsumes CabernetSauvignon

D subsumes C
C is a (subclass of) D
D is more general than C
C logically implies D
Computing Subsumption By Structural Comparison

1. Put class descriptions into a **normal form representation** exploiting equivalences
   - similar to the computation of normal forms (CNF/DNF) in First-Order Logics

2. Recursively descend into the structural parts of the descriptions and compare them to each other
   - if each (conjunctive) part of C is subsumed by some part of D, then C is subsumed by D
   - often done with graph traversal algorithms
A Simple Example

\[ C \equiv \neg(\neg A \lor \neg B) \]
\[ D \equiv A \]

\[ C \subseteq D \equiv C \rightarrow D \]

\[ \neg(A \lor B) \equiv \neg A \land \neg B \]
\[ \neg(\neg A) \equiv A \]

\[ A \land B \rightarrow A \]
Example of Structural Comparison Rules for OWL-DL

<table>
<thead>
<tr>
<th>Concept A</th>
<th>Concept B</th>
<th>Condition of $A \sqsubseteq B$</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\exists R.C$</td>
<td>$\exists S.D$</td>
<td>Iff $R \leq S$ and $C \sqsubseteq D$</td>
</tr>
<tr>
<td>$\forall R.C$</td>
<td>$\forall S.D$</td>
<td>Iff $S \leq R$ and $C \sqsubseteq D$</td>
</tr>
<tr>
<td>$\geq n R.C$</td>
<td>$\geq m S.D$</td>
<td>Iff $R \leq S$ and $C \sqsubseteq D$ and $n \geq m$</td>
</tr>
<tr>
<td>$\leq n R.C$</td>
<td>$\leq m S.D$</td>
<td>Iff $S \leq R$ and $D \sqsubseteq C$ and $n \leq m$</td>
</tr>
</tbody>
</table>
An Example

\[ E \equiv [\textbf{AND} \text{ Company}]
\quad [\textbf{ALL} : \text{Manager B-SchoolGrad}]
\quad [\textbf{EXISTS} 1 : \text{Exchange}]]

\[ D \equiv [\textbf{AND} \text{ Company}]
\quad [\textbf{ALL} : \text{Manager} [\textbf{AND} B\text{-SchoolGrad} [\textbf{EXISTS} 2 : \text{TechnicalDegree}]]]
\quad [\textbf{FILLS} : \text{Exchange nasdaq}]]

\[ D \subseteq E \ ? \]

minCardinality vs. hasValue ?

if \( e_j \) is of the form [\textbf{EXISTS} \( n \ r \)], then the corresponding \( d_i \) must be of the form [\textbf{EXISTS} \( n' \ r \)], for some \( n' \geq n \); in the case where \( n = 1 \), the matching \( d_i \) can be of the form [\textbf{FILLS} \( r \ c \)], for any constant \( c \);
A More Detailed Example

WellRoundedCo ≜
  [AND Company [ALL :Manager [AND B-SchoolGrad
  [EXISTS 1 :TechnicalDegree]]]]

HighTechCo ≜
  [AND Company [FILLS :Exchange nasdaq] [ALL :Manager Techie]]

Techie ≜ [EXISTS 2 :TechnicalDegree]

These definitions amount to a WellRoundedCo being a company whose managers are business school graduates who each have at least one technical degree, a HighTechCo being a company listed on the NASDAQ whose managers are all Techies, and a Techie being someone with at least two technical degrees.
Does CoolTecCo subsume HighTechCo?

CoolTecCo =

\[ \text{AND Company} \]
\[ \text{ALL} : \text{Manager} \text{AND B-SchoolGrad} \text{EXISTS 2 : TechnicalDegree} \]
\[ \text{FILLS : Exchange nasdaq} \]

? =

WellRoundedCo =

\[ \text{AND Company} \text{ALL} : \text{Manager} \text{AND B-SchoolGrad} \text{EXISTS 1 : TechnicalDegree} \]

HighTechCo =

\[ \text{AND Company} \text{FILLS : Exchange nasdaq} \text{ALL} : \text{Manager Techie} \]

Techie = \[ \text{EXISTS 2 : TechnicalDegree} \]

➢ how about the intersection of WellRoundedCo and HighTechCo?
(1) Expand Definitions

WellRoundedCo ≡

[AND Company [ALL :Manager [AND B-SchoolGrad

[EXISTS 1 :TechnicalDegree]]]]

HighTechCo ≡

[AND Company [FILLS :Exchange nasdaq] [ALL :Manager Techie]]

Techie ≡ [EXISTS 2 :TechnicalDegree]

First, we would expand the definitions of WellRoundedCo and HighTechCo, and then Techie, yielding this:

[AND [AND Company

[ALL :Manager [AND B-SchoolGrad

[EXISTS 1 :TechnicalDegree]]]]

[AND Company

[FILLS :Exchange nasdaq]

[ALL :Manager [EXISTS 2 :TechnicalDegree]]]
Flatten and Combine AND Operators

\[
\text{AND}\ [\text{AND}\ \text{Company}\newline\text{AND}\ \text{Manager}\ [\exists\ 1:\text{TechnicalDegree}]\newline\text{AND}\ \text{Manager}\ [\exists\ 2:\text{TechnicalDegree}]\newline\text{FILLS}\ :\text{Exchange nasdaq}]
\]

Next, we flatten the AND operators at the top level and then combine the ALL operators over :Manager:

\[
\text{AND}\ \text{Company}\newline\text{ALL}\ :\text{Manager}\ [\text{AND}\ \text{B-SchoolGrad}\newline\exists\ 1:\text{TechnicalDegree}\newline\exists\ 2:\text{TechnicalDegree}]\newline\text{FILLS}\ :\text{Exchange nasdaq}]
\]
Remove Redundancy and Combine Operators

[AND Company
  [ALL :Manager [AND B-SchoolGrad
    [EXISTS 1 :TechnicalDegree]
    [EXISTS 2 :TechnicalDegree]]]
Company
[FILLS :Exchange nasdaq]]

Finally, we remove the redundant Company concept and combine the EXISTS operators over :TechnicalDegree, yielding the following:

[AND Company
  [ALL :Manager [AND B-SchoolGrad [EXISTS 2 :TechnicalDegree]]]
  [FILLS :Exchange nasdaq]]

CoolTecCo =

[AND Company
  [ALL :Manager [AND B-SchoolGrad [EXISTS 2 :TechnicalDegree]]]
  [FILLS :Exchange nasdaq]]
Applying DL-Specific Structural Rules

\[ \text{AND Company} \]
\[ \text{ALL : Manager B-SchoolGrad} \]
\[ \text{EXISTS 1 : Exchange} \]

\[ ? \uparrow \]

\[ \text{AND Company} \]
\[ \text{ALL : Manager AND B-SchoolGrad EXISTS 2 : TechnicalDegree} \]
\[ \text{FILLS : Exchange nasdaq} \]

e_j subsumes d_i

If \( e_j \) is of the form \[ \text{EXISTS } n \ r \], then the corresponding \( d_i \) must be of the form \[ \text{EXISTS } n' \ r \], for some \( n' \geq n \); in the case where \( n = 1 \), the matching \( d_i \) can be of the form \[ \text{FILLS } r \ c \], for any constant \( c \);
Computing Subsumption by Logical Proof

- **D subsumes C if and only if C logically implies D**

- For $C \subseteq D$ we need to show that

\[ K \models C \rightarrow D \]

\[ K \models \neg C \lor D \]

\[ K \not\models \neg (\neg C \lor D) \]

\[ K \not\models C \land \neg D \]

- using a Tableau theorem prover to construct a satisfying instance

- using a SAT Checker to prove unsatisfiability
Querying the Semantic Web with SPARQL

We are here
RDF Stores on the Web

- [https://www.w3.org/wiki/SparqlEndpoints](https://www.w3.org/wiki/SparqlEndpoints)
  - z.B. BBC, DBPedia, DBLP, data.gov, ...

DBpedia Bubble Navigator
RDF

7 triples (in the ABox)

- Kurt lives in Cambridge
- Kurt owns an object car0
- car0 is a car
- car0 was made by Ford
- car0 was made in Detroit
- Detroit is a city
- Cambridge is a city
Query an RDF Store - SPARQL

Find all persons who own a car that was made in Detroit

all matches to the variable ?person such that
?person owns an entity represented by the variable ?car
where ?car is a car and was made in Detroit
Matching a Query Against an RDF Triplestore

- subgraph matching problem
Subgraph Isomorphism

- NP-complete [Cook, 1971]

Let \( G = (V, E) \), \( H = (V', E') \) be graphs. Is there a subgraph \( G_0 = (V_0, E_0) : V_0 \subseteq V, E_0 \subseteq E \cap (V_0 \times V_0) \) such that \( G_0 \cong H \) i.e., does there exist an \( f: V_0 \rightarrow V' \) such that \( (v_1, v_2) \in E_0 \Leftrightarrow (f(v_1), f(v_2)) \in E' \)?

- For any fixed pattern \( H \) with \( \ell \) vertices
  - polynomial \( O(n^\ell) \) time
- Planar subgraph isomorphism
  - linear time \( O(n) \) [Eppstein, 1999]
Answering the Query

Bind variables in the query to nodes in the data graph such that the query clauses align with the data triples

```
SELECT ?person
WHERE {
  ?car :madeIn :Detroit .
}
```
**SPARQL - SPARQL Protocol and RDF Query Language**

Declare prefix shortcuts *(optional)*

- `PREFIX foo: <...>`
- `PREFIX bar: <...>`

... *...

Define the dataset *(optional)*

- `SELECT ...`  
  `FROM <...>`  
  `FROM NAMED <...>`  

WHERE `{  
  ...  
  }  
GROUP BY ...  
HAVING ...  
ORDER BY ...  
LIMIT ...  
OFFSET ...  
VALUES ...`  

Query result clause

Query pattern

Query modifiers *(optional)*

+ Access Protocol (HTTP, SOAP)
**Complex Query Patterns**

**SELECT** queries

*Project out specific variables and expressions:*

```
SELECT ?c ?cap (1000 * ?people AS ?pop)
```

*Project out all variables:*

```
SELECT *
```

*Project out distinct combinations only:*

```
SELECT DISTINCT ?country
```

Results in a table of values (in **XML** or **JSON**):

<table>
<thead>
<tr>
<th>?c</th>
<th>?cap</th>
<th>?pop</th>
</tr>
</thead>
<tbody>
<tr>
<td>ex:France</td>
<td>ex:Paris</td>
<td>63,500,000</td>
</tr>
<tr>
<td>ex:Canada</td>
<td>ex:Ottawa</td>
<td>32,900,000</td>
</tr>
<tr>
<td>ex:Italy</td>
<td>ex:Rome</td>
<td>58,900,000</td>
</tr>
</tbody>
</table>

A . B ⇒ **Conjunction**

Join results by matching the values of any variables in common.

A OPTIONAL { B } ⇒ **Left Join**

Join results by matching if possible

{ A } UNION { B } ⇒ **Disjunction**

Results of solving A and the results of solving B

A MINUS { B } ⇒ **Negation**

Include only results from solving A that are *not compatible* with any of the results from B
Querying Multiple RDF Triplestores

PREFIX ex: <...>
SELECT ...
FROM ex:g1
FROM ex:g4
FROM NAMED ex:g1
FROM NAMED ex:g2
FROM NAMED ex:g3
WHERE {
  ... A ...
  GRAPH ex:g3 {
    ... B ...
  }
  GRAPH ?graph {
    ... C ...
  }
}
Distributing Queries over Multiple Triplestores

(1) Query a local collection of stores
   - Build local store with copies of relevant external stores

(2) Issue follow-up queries to external stores

(3) Use Query Federation

(4) Automatic Link Traversal
(1) Build Local Store

- Reduce to the problem of querying a single store
- All relevant sources must be integrated and up to date

https://www.dajobe.org/talks/201105-sparql-11/
(2) Follow-Up Queries

- Take results from a first query to substitute placeholders in subsequent query templates

Need to write explicit query program logic

```java
String source = "http://cb.semsol.org/sparql";
String source2 = "http://dbpedia.org/sparql";
String query = "SELECT ?s WHERE { ...";
ResultSet set = QueryExecutionFactory.sparqlService(source,query).execSelect();
while (set.hasNext()) {
    ....
    ResultSet set2= QueryExecutionFactory.sparqlService(...).execSelect();
    while ( set2.hasNext() ) {
        ...
    }
}
```

....
(3) Query Federation

- Query a mediator which distributes subqueries to relevant sources and integrates the retrieved results

- Mediator solves the problem

1. Broadcast query
2. Aggregate result

Each node performs a local search
(4) Automatic Link Traversal

- Traverse RDF links during query evaluation

Subject: http://dig.csail.mit.edu/data#DIG
Predicate: http://xmlns.com/foaf/0.1/ member
Object: http://www.w3.org/People/Berners-Lee/card#i

- No need to know all data sources in advance
- No need to write program logic
- Queried data is up to date
- But: Can take very long
  - unsuitable for some queries
  - results might be incomplete

"Tim Berners-Lee is a member of the MIT Decentralized Information Group"
Important Research Directions in KR&R

- Argumentation, explanation finding, causal reasoning, abduction
- Belief revision and update, belief merging
- Computational aspects of knowledge representation
- Similarity-based and contextual reasoning
- Inconsistency- and exception tolerant reasoning, paraconsistent logics
- Reasoning about preferences
- Preference-based reasoning
- Qualitative reasoning, reasoning about physical systems
- Reasoning about actions and change
- Spatial reasoning and temporal reasoning
- Uncertainty, representations of vagueness
Working Questions

1. What type of knowledge do we encode with description logics? What other types of knowledge do you know?

2. Explain the difference between the knowledge represented in the TBox and the one in the ABox?

3. Why are DLs of different expressivity defined?

4. Given a statement in natural language, can you encode it in the description logic ALC?

5. What operators does ALC contain?

6. Which DL reasoning services do you know? Explain them.

7. What can you say about the complexity of DL reasoning?

8. How can we compute concept subsumption?
Working Questions Continued

9. Explain informally what nonmonotonic reasoning is.
10. What is the frame problem in AI?
11. What is OWL? How does it relate to DLs such as ALC?
12. How does an OWL ontology relate to a DL ABox/TBox?
13. Do you know examples of OWL ontologies on the web?
14. How can we query OWL ontologies?
15. Which computational problem is at the core of Sparql queries?
Recommended Reading

- Knowledge Representation & Reasoning by R. Brachman, H. Levesque: Morgan Kaufmann 2004. (available online)